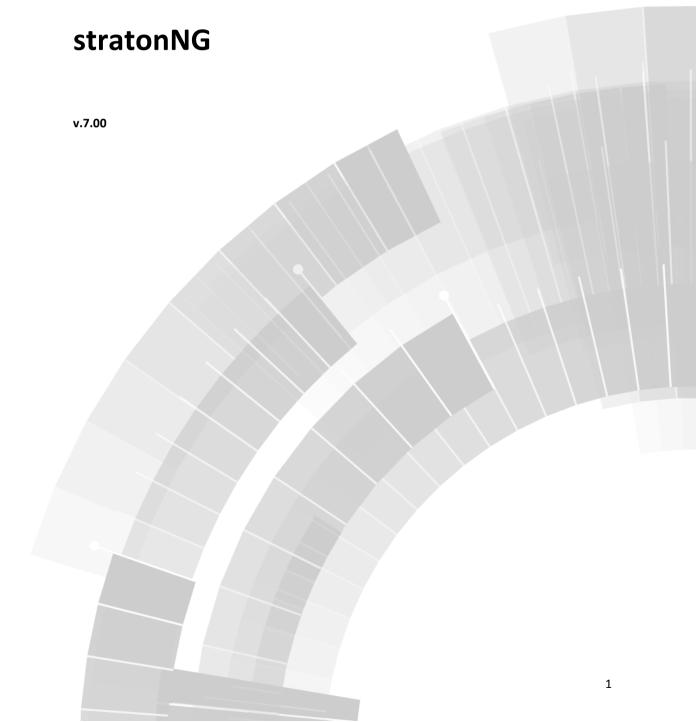


zenon driver manual





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Contents

1.	Welcome to COPA-DATA help			
2.	stratonNG			4
3.	STRA	TONNG	G - Data sheet	5
4.	Drive	er histor	ry	6
5.	Conf	iguratio	on	7
	5.1	Creatin	ng a driver	7
	5.2	Setting	gs in the driver dialog	8
		5.2.1	General	9
		5.2.2	Options	12
		5.2.3	Connections	13
6.	Crea	ting vari	iables	17
	6.1	Creatin	ng variables in the Editor	17
	6.2	Addres	ssing	19
	6.3	Driver o	objects and datatypes	21
		6.3.1	Driver objects	21
		6.3.2	Mapping of the data types	22
	6.4	Creatin	ng variables by importing	24
		6.4.1	XML import of variables from another zenon project	24
		6.4.2	DBF Import/Export	25
		6.4.3	Online import	31
	6.5	Driver \	variables	32
7.	Driver-specific functions			
8.	Driver commands			
9.	Erroi	r analysi	is	42
	9.1	Analysi	is tool	43
	9 2	Check I	list	44



1. Welcome to COPA-DATA help

GENERAL HELP

If you miss any information in this help chapter or have any suggestions for additions, please feel free to contact us via e-mail: documentation@copadata.com (mailto:documentation@copadata.com).

PROJECT SUPPORT

If you have concrete questions relating to your project, please feel free to contact the support team via e-mail: support@copadata.com (mailto:support@copadata.com)

LICENSES AND MODULES

If you realize that you need additional licenses or modules, please feel free to contact the sales team via e-mail: sales@copadata.com (mailto:sales@copadata.com)

2. stratonNG

The driver is used for connecting on or more zenon Logic controls via a TCP/IP connection.



💡 Info

Array variables that are based on the stratonNG driver must not start with 1. This means: A zenon array with the dimension 1, 2, 2 is, in zenon Logic, only created as a single variable.



3. STRATONNG - Data sheet

General:	
Driver file name	STRATONNG.exe
Driver description	straton NG driver
PLC types	PLCs based on the straton VMTK.
PLC manufacturer	Brodersen; Wago; straton; Copalp;

Driver supports:	
Protocol	TCP/IP;
Addressing: address based	-
Addressing: name based	х
Spontaneous communication	х
Polling communication	х
Online browsing	x
Offline browsing	-
Real-time capable	х
Blockwrite	х
Modem capable	-



Serial logging	-
RDA numerical	х
RDA String	-

Prerequisites:	
Hardware PC	-
Software PC	-
Hardware PLC	-
Software PLC	-
Requires v-dll	-

Platforms:	
Operating systems	Windows CE 5.0, CE 6.0; Windows XP, Vista, 7, Server 2003, Server 2008/R2;
CE platforms	x86; ARM; Pocket-PC;

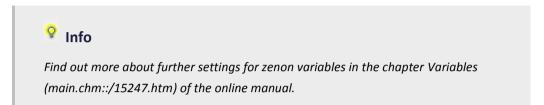
4. Driver history

Date	Driver version	Change
09.01.10	100	Driver was created newly
16.03.10	200	Driver configuration designed newly



5. Configuration

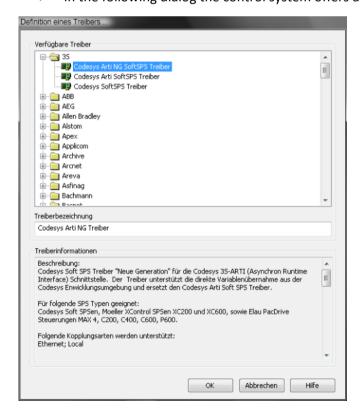
In this chapter you will learn how to use the driver in a project and which settings you can change.



5.1 Creating a driver

In order to create a new driver:

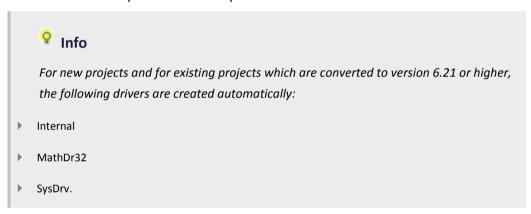
- ▶ Right-click on Driver in the Project Manage and select Driver new in the context menu.
- ▶ In the following dialog the control system offers a list of all available drivers.



▶ Select the desired driver and give it a name:



- The driver name has to be unique, i.e. if one and the same driver is to be used several times in one project, every time a new name has to be given each time.
- The driver name is part of the file name. Therefore it may only contain characters which are supported by the operating system. Invalid characters are replaced by an underscore (_).
- Attention: This name cannot be changed later on.
- ► Confirm the dialog with ox. In the following dialog the single configurations of the drivers are defined.
- ▶ Only the respective required drivers need to be loaded for a project. Later loading of an additional driver is possible without problems.



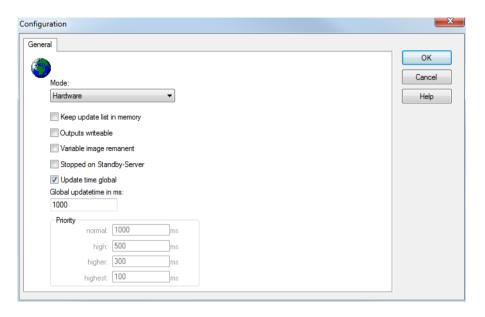
5.2 Settings in the driver dialog

You can change the following settings of the driver:

8



5.2.1 General





Parameters	Description
Mode	Allows to switch between hardware mode and simulation mode Hardware: A connection to the control is established. Simulation static No communication between to the control is established, the values are simulated by the driver. In this modus the values remain constant or the variables keep the values which were set by zenon Logic. Each variable has its own memory area, e.g. two variables of the type marker with offset 79 can have different values in the Runtime and do not influence each other. Exception: The simulator driver. Simulation - counting
	No communication between to the control is established, the values are simulated by the driver. In this modus the driver increments the values within a value range automatically. Simulation - programmed N communication is established to the PLC. The values are calculated by a freely programmable simulation project. The simulation project is created with the help of the zenon Logic Workbench and runs in a zenon Logic Runtime which is integrated in the driver. For details see chapter Driver
Keep update list in the memory	simulation (main.chm::/25206.htm). Variables which were requested once are still requested from the control even if they are currently not needed. This has the advantage that e.g. multiple screen switches after the screen was opened for the first time are executed faster because the variables need not be requested again. The disadvantage is a higher load for the communication to the control.
Output can be written	Active: Outputs can be written. Inactive: Writing of outputs is prevented. Note: Not available for every driver.



Variable image remanent	This option saves and restores the current value, time stamp and the states of a data point.
	Fundamental requirement: The variable must have a valid value and time stamp.
	The variable image is saved in mode hardware if:
	one of the states S_MERKER_1(0) up to S_MERKER8(7), REVISION(9), AUS(20) or ERSATZWERT(27) is active
	The variable image is always saved if:
	▶ the variable is of the object type Driver variable
	the driver runs in simulation mode. (not programmed simulation)
	The following states are not restored at the start of the Runtime:
	▶ SELECT(8)
	▶ WR-ACK(40)
	▶ WR-SUC(41)
	The mode Simulation - programmed at the driver start is not a criterion in order to restore the remanent variable image.
Stop at the Standby Server	Setting for redundancy at drivers which allow only on communication connection. For this the driver is stopped at the Standby Server and only started at the upgrade.
	Attention: If this option is active, the gapless archiving is no longer guaranteed.
	Active: Sets the driver at the not-process-leading Server automatically in a stop-like state. In contrast to stopping via driver command, the variable does not receive status switched off (statusverarbeitung.chm::/24150.htm) but an empty value. This prevents that at the upgrade to the Server irrelevant values are created in the AML, CEL and Historian.
Global Update time	Active: The set Global update time in ms is used for all variables in the project. The priority set at the variables is not used. Inactive: The set priorities are used for the individual variables.
Priority	Here you set the polling times for the individual priorities. All variables with the according priority are polled in the set time. The allocation is taken



place for each variable separately in the settings of the variable properties.

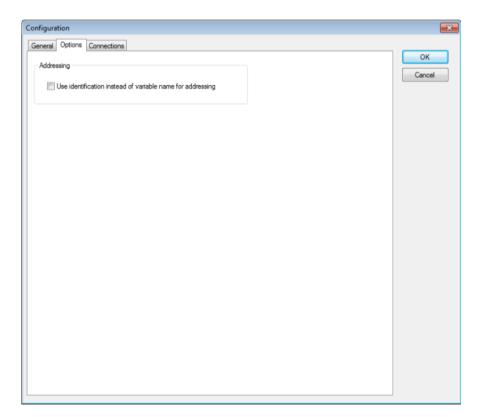
The communication of the individual variables are graduated in respect of importance or necessary topicality using the priorities. Thus the communication load is distributed better.

UPDATE TIME FOR CYCLICAL DRIVER

The following applies for cyclical drivers:

For Set value, Advising of variables and Requests, a read cycle is immediately triggered for all drivers regardless of the set update time. This ensures that the value is immediately available for visualization after writing. Update times can therefore be shorter than pre-set for cyclical drivers.

5.2.2 Options

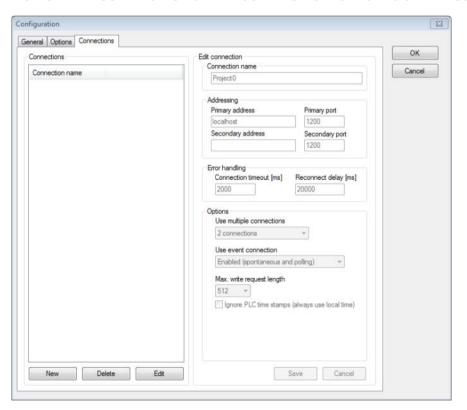




Parameters	Description
Use identification instead of variable	Instead of the variable name the identification is used for addressing. Then the variable name can be used freely.
name for addressing	Variable name (or identification) must comply to the following pattern <zenon logic="" project="">/<area/>/<zenon logic="" name="" variable="">.</zenon></zenon>

5.2.3 Connections

LIST OF THE CONNECTIONS AND CONNECTION-SPECIFIC SETTINGS





Property	Description
Connections	Connection data
Connection name	Lists all configured connections.
New	Add a new connection to the list.
Delete	Delete the selected connection from the list.
Edit	Delete the selected connection.
Edit connection	Connection settings for a new connection or the connection selected under connections.
Connection name	Connection name.
	Is used for the allocation of the variables. The variable names (or optional the identification) must be in accordance with pattern <zenon logic="" project="">/<area/>/<zenon logic="" name="" variable="">. Attention: The connection name may not contain any of the following characters: { } &~"';=</zenon></zenon>
Primary address	Address of the PLC (IP address or host name)
Primary port	TCP port
	Default: 1200
Secondary address	Address of the secondary connection to the PLC (IP address or host name). If the first connection cannot or cannot be longer reached, it tries to reach the second address. At successful connection establishment this address is used for communication. Only after a renewed connection breakup or a driver restart, a connection to the primary address is tried again.
Secondary port	Secondary TCP port
	Default: 1200
Error handling	Troubleshooting



Communication timeout [ms] Communication timeout. If the PLC is not reached within the set time, all variables are set to status Invalid. A renewed connection try ensues only after the set delay time (Reconnect delay) after a connection breakup. Default: 2000 Reconnect delay [ms] Reconnect delay after connection loss (Communication timeout). After a connection error the set time period is waited until a new connection try is started. Default 20000 Options Options Defines if several TCP connections should be established to the control in order to make a fast communication possible. In No (single connection): No multi-connections In Latentian: 2 connections Attention: How many simultaneous connections are supported by a zenon Logic Runtime depends on the zenon Logic Runtime. Note: If several drivers or the Workbench try to connect to the Runtime at the same time, all drivers and the Workbench must share the available connections. The COPA-DATA Runtime supports 16 simultaneous connections. The COPA-DATA Runtime supports 16 simultaneous connections. States if an event connection should be established to the zenon Logic Runtime. Enabled (spontaneous and polling): Activate event connection;		
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zenon Logic Runtime.		
► Enabled (spontaneous and polling): Activate event connection;	Use event connection	
		▶ Enabled (spontaneous and polling): Activate event connection;



	variables can be polled or read via events.
	 Disabled (polling only): Event connection deactivated; variables can only be polled.
	Default: Enabled (spontaneous and polling)
	If event mode is activated the status bits of a zenon Logic variable (if available) are transferred to the zenon variable. Transferred are:
	▶ I-Bit
	▶ Bits 32 to 63
Max. write request length	Maximum length of a write request in byte.
	▶ 512: 512 byte
	▶ 1024: 1024 byte
	The longer a write request the more data can be transferred with one request and the faster larger amounts of values can be written.
	Attention: All connections share a 1024 byte buffer in the zenon Logic Runtime. In this buffer the write commands are cached. If write requests with a length of up to 1024 bytes are used, it is not possible to send write commands via several connections (several drivers, Workbench) simultaneously.
	Default: 512
Ignore PLC time stamps (always use local time)	Active: Time stamps which are sent by the zenon Logic Runtime are ignored. The time stamps of zenon are set.
Save	Saves changes.
Cancel	Discards changes.
	I.



6. Creating variables

This is how you can create variables in the zenon Editor:

6.1 Creating variables in the Editor

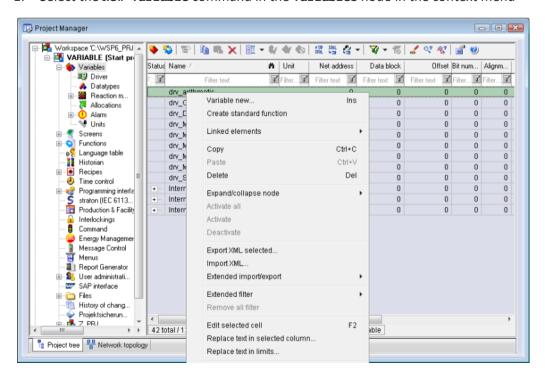
Variables can be created:

- as simple variables
- ▶ in arrays main.chm::/15262.htm
- ▶ as structure variables main.chm::/15278.htm

VARIABLE DIALOG

To create a new variable, regardless of which type:

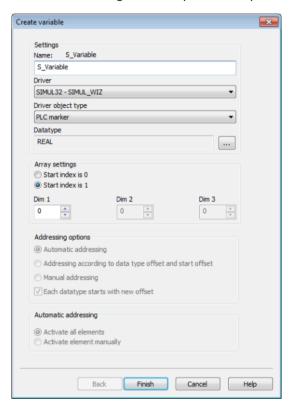
1. Select the New variable command in the variables node in the context menu



2. The dialog for configuring variables is opened



- 3. configure the variable
- 4. The settings that are possible depends on the type of variables



Property	Description
Name	Distinct name of the variable. If a variable with the same name already exists in the project, no additional variable can be created with this name. Attention: The # character is not permitted in variable names. If non-permitted characters are used, creation of variables cannot be completed and the Finish button remains inactive.
Drivers	Select the desired driver from the drop-down list. Note: If no driver has been opened in the project, the driver for internal variables (Intern.exe (Main.chm::/Intern.chm::/Intern.htm)) is automatically loaded.
Driver object type (cti.chm::/28685.h tm)	Select the appropriate driver object type from the drop-down list.



Data type	Select the desired data type. Click on the button to open the selection dialog.
Array settings	Expanded settings for array variables. You can find details in the Arrays chapter.
Addressing options	Expanded settings for arrays and structure variables. You can find details in the respective section.
Automatic element activation	Expanded settings for arrays and structure variables. You can find details in the respective section.

INHERITANCE FROM DATA TYPE

Measuring range, Signal range and Set value are always:

- derived from the datatype
- Automatically adapted if the data type is changed

Note for signal range: If a change is made to a data type that does not support the set signal range, the signal range is amended automatically. For example, for a change from INT to SINT, the signal range is changed to 127. The amendment is also carried out if the signal range was not inherited from the data type. In this case, the measuring range must be adapted manually.

6.2 Addressing

Variable addressing is name-based.

The following limitations for variable names must be considered:

The following characters are not allowed in names: "(*", "*)", "//", "{" und "}". Not allowed at the start of variable names: "__" (=double underscore).

There are no further limitations for global variables of simple data types.

Structures and array variables must have IEC-compliant names. Exception: the structure/array names are put within curled brackets.

Example: {nonIECconform}.

The variable names must be put into curled brackets in the zenon Logic as well.

In zenon Logic, the limitation for local variables in the textbased programming languages ST(Structured Text) and IL(Instruction List) applies. Non IEC-compliant variables must be put into curled brackets as well.



Group/Property	Description
General	
Name	Name of the variable consists of connection name, zenon Logic area and variable name.
	Syntax: <connection name="">/<zenon area="" logic="">/<variable name=""></variable></zenon></connection>
	<connection name="">: Name of connection</connection>
	<zenon area="" logic="">: Name of the area: Global, Retain, IO name or name of the subprogram for local variables</zenon>
	<variable name=""> : Name of the variable in the zenon Logic Runtime</variable>
	Examples: Project0/Global/Var1, Project0/Retain/Var2, Project0/%IX01/Var3, Project0/MyProg/
Identification	Can be used as an alternative for addressing variables if it is set in the Options (on page 12) of the driver configuration. The format for name and identification is identical.
Addressing	
Net address	Not used
Data block	Not used
Offset	Byte offset of an array element at the start of the array (is only necessary if the driver is used for connecting a zenon Logic application without CT segment).
Alignment	Not used
Bit number	Not used
String length	Only available for String variables: Maximum number of characters that the variable can take.
Driver connection/Driver object type	At the creation of the variables an object type is selected depended on the used driver. The object type can be changed here.
Driver connection/Data type	Data type of the variable. Is selected during the creation of the variable; the type can be changed here.
	Attention: If you change the data type later, all other properties of the variable must be checked and adjusted, if necessary.
Priority	Allocation of the priority for updates to variables:



Increased: Polling with normal priority

▶ High: Polling with high priority

Highest: Polling with highest priority

Normal: Spontaneous reading via events

Default: Normal

Attention: Spontaneous reading is only possible at active event connection (Driver configuration (on page 13)) and at a zenon Logic Runtime with Event server. Spontaneous reading of strings is not supported by all zenon Logic implementations. If spontaneous reading is not possible, the variable is polled.

ARRAYS

Arrays are allowed; you can create them in zenon Logic. Take care that in zenon option Array Start index is 0 is set for the variable.

6.3 Driver objects and datatypes

Driver objects are areas available in the PLC, such as markers, data blocks etc. Here you can find out which driver objects are provided by the driver and which IEC data types can be assigned to the respective driver objects.

6.3.1 Driver objects

The following object types are available in this driver:



Driver object type	Channel type	Read / Write	Supported data types	Description
PLC marker	8	R/W	BOOL, SINT, USINT, INT, UINT, DINT, UDINT, LINT, REAL, LREAL, STRING	zenon Logic variable
Driver variable	35	R/W	BOOL, SINT, USINT, INT, UINT, DINT, UDINT, REAL, STRING	Variables for the statistical analysis of communication. Find out more in the chapter about the Driver variables (on page 32)

6.3.2 Mapping of the data types

All variables in zenon are derived from IEC data types. The following table compares the IEC datatypes with the datatypes of the PLC.



PLC	zenon	Data type
BOOL	BOOL	8
USINT	USINT	9
SINT	SINT	10
UINT	UINT	2
INT	INT	1
UDINT	UDINT	4
DINT	DINT	3
ULINT	ULINT	27
LINT	LINT	26
REAL	REAL	5
LREAL	LREAL	6
STRING	STRING	12
-	WSTRING	21
-	DATE	18
TIME	TIME	17
-	DATE_AND_TIME	20
-	TOD (Time of Day)	19

Data type: The property Data type is the internal numerical name of the data type. It is also used for the extended DBF import/export of the variables.

Attention

In contrast to zenon Logic, the complete value rage of a LINT/ULINT is not available in zenon. Note this when configuring the project.

The limits of the value range in zenon are:

ULINT: 0 to 4,503,599,627,370,495

LINT: -2,251,799,813,685,248 to 2,251,799,813,685,247



Attention

Variables of data type LINT/ULINT are only available to a limited extent under Windows CE, because there is not 64-bit integer in the Windows CE variant.

6.4 Creating variables by importing

Variables can also be imported by importing them. The XML and DBF import is available for every driver.

6.4.1 XML import of variables from another zenon project

For the import/export of variables the following is true:

- The import/export must not be started from the global project.
- The start takes place via:
 - Context menu of variables or data typ in the project tree
 - or context menu of a variable or a data type
 - or symbol in the symbol bar variables



Attention

When importing/overwriting an existing data type, all variables based on the existing data type are changed.

Example:

There is a data type XYZ derived from the type INT with variables based on this data type. The XML file to be imported also contains a data type with the name XYZ but derived from type STRING. If this data type is imported, the existing data type is overwritten and the type of all variables based on it is adjusted. I.e. the variables are now no longer ${\it INT}$ variables, but ${\it STRING}$ variables.



DBF Import/Export 6.4.2

Data can be exported to and imported from dBase.

IMPORT DBF FILE

To start the import:

- 1. right-click on the variable list
- 2. in the drop-down menu of Extended export/import... Select the Import dBase command
- 3. follow the import assistant

The format of the file is described in the chapter File structure.



💡 Info

Note:

- Driver object type and data type must be amended to the target driver in the DBF file in order for variables to be imported.
- dBase does not support structures or arrays (complex variables) at import.

EXPORT DBF FILE

To start the export:

- 1. right-click on the variable list
- 2. in the drop-down menu of Extended export/import... Select the Export dBase Command
- 3. follow the export assistant



Attention

DBF files:

- must correspond to the 8.3 DOS format for filenames (8 alphanumeric characters for name, 3 character suffix, no spaces)
- must not have dots (.) in the path name. e.g. the path C:\users\John.Smith\test.dbf is invalid. Valid: C:\users\JohnSmith\test.dbf
- must be stored close to the root directory in order to fulfill the limit for file name length including path: maximum 255 characters

The format of the file is described in the chapter File structure.



Info

dBase does not support structures or arrays (complex variables) at export.

File structure of the dBase export file

The dBaseIV file must have the following structure and contents for variable import and export:



Attention

dBase does not support structures or arrays (complex variables) when exporting.

DBF files must:

- ▶ correspond to the 8.3 DOS format for filenames (8 alphanumeric characters for name, 3 character suffix, no spaces)
- ▶ Be stored close to the root directory (Root)

DESIGN

Description	Туре	Field size	Comment	
KANALNAME	Char	128	Variable name.	
			The length can be limited using the MAX_LAENGE entry in project.ini .	
KANAL_R	С	128	The original name of a variable that is to be replaced by the new name entered under "KANALNAME" (field/column must be entered manually).	
			The length can be limited using the MAX_LAENGE entry in project.ini .	
KANAL_D	Log	1	The variable is deleted with the 1 entry (field/column has to be created by hand).	
TAGNR	С	128	Identification.	
			The length can be limited using the MAX_LAENGE entry in project.ini .	
EINHEIT	С	11	Technical unit	
DATENART	С	3	Data type (e.g. bit, byte, word,) corresponds to the data type.	
KANALTYP	С	3	Memory area in the PLC (e.g. marker area, data area,) corresponds to the driver object type.	
HWKANAL	Num	3	Bus address	
BAUSTEIN	N	3	Datablock address (only for variables from the data area of the PLC)	
ADRESSE	N	5	Offset	



BITADR	N	2	For bit variables: bit address For byte variables: 0=lower, 8=higher byte For string variables: Length of string (max. 63 characters)	
ARRAYSIZE	N	16	Number of variables in the array for index variables ATTENTION: Only the first variable is fully available. All others are only available for VBA or the Recipe Group Manager	
LES_SCHR	R	1	Write-Read-Authorization 0: Not allowed to set value. 1: Allowed to set value.	
MIT_ZEIT	R	1	time stamp in zenon (only if supported by the driver)	
OBJEKT	N	2	Driver-specific ID number of the primitive object comprises KANALTYP and DATENART	
SIGMIN	Float	16	Non-linearized signal - minimum (signal resolution)	
SIGMAX	F	16	Non-linearized signal - maximum (signal resolution)	
ANZMIN	F	16	Technical value - minimum (measuring range)	
ANZMAX	F	16	Technical value - maximum (measuring range)	
ANZKOMMA	N	1	Number of decimal places for the display of the values (measuring range)	
UPDATERATE	F	19	Update rate for mathematics variables (in sec, one decimal possible) not used for all other variables	
MEMTIEFE	N	7	Only for compatibility reasons	
HDRATE	F	19	HD update rate for historical values (in sec, one decimal possible)	
HDTIEFE	N	7	HD entry depth for historical values (number)	
NACHSORT	R	1	HD data as postsorted values	
DRRATE	F	19	Updating to the output (for zenon DDE server, in [s], one decimal possible)	
HYST_PLUS	F	16	Positive hysteresis, from measuring range	
HYST_MINUS	F	16	Negative hysteresis, from measuring range	
PRIOR	N	16	Priority of the variable	
REAMATRIZE	С	32	Allocated reaction matrix	
			I .	



ERSATZWERT	F	16	Substitute value, from measuring range
SOLLMIN	F	16	Minimum for set value actions, from measuring range
SOLLMAX	F	16	Maximum for set value actions, from measuring range
VOMSTANDBY	R	1	Get value from standby server; the value of the variable is not requested from the server but from the standby-server in redundant networks
RESOURCE	С	128	Resource label. Free string for export and display in lists. The length can be limited using the MAX_LAENGE entry in project.ini.
ADJWVBA	R	1	Non-linear value adaption: 0: Non-linear value adaption is used 1: non linear value adaption is not used
ADJZENON	С	128	Linked VBA macro for reading the variable value for non-linear value adjustment.
ADJWVBA	С	128	Linked VBA macro for writing the variable value for non-linear value adjustment.
ZWREMA	N	16	Linked counter REMA.
MAXGRAD	N	16	Gradient overflow for counter REMA.

△ Attention.

When importing, the driver object type and data type must be amended to the target ${\it driver in the DBF file in order for variables to be imported.}$

LIMIT DEFINITION

Limit definition for limit values 1 to 4, and status 1 to 4:



Description	Туре	Field size	Comment	
AKTIV1	R	1	Limit value active (per limit value available)	
GRENZWERT1	F	20	Technical value or ID number of a linked variable for a dynamic limit (see VARIABLEx) (if VARIABLEx is 1 and here it is -1 , the existing variable linkage is not overwritten)	
SCHWWERT1	F	16	Threshold value for limit	
HYSTERESE1	F	14	Hysteresis in %	
BLINKEN1	R	1	Set blink attribute	
BTB1	R	1	Logging in CEL	
ALARM1	R	1	Alarm	
DRUCKEN1	R	1	Printer output (for CEL or Alarm)	
QUITTIER1	R	1	Must be acknowledged	
LOESCHE1	R	1	Must be deleted	
VARIABLE1	R	1	Dyn. limit value linking the limit is defined by an absolute value (see field GRENZWERTX	
FUNC1	R	1	Function linking	
ASK_FUNC1	R	1	With interrogation before execution	
FUNC_NR1	N	10	ID number of the linked function (if "-1" is entered here, the existing function is not overwritten during import)	
A_GRUPPE1	N	10	Alarm/event group	
A_KLASSE1	N	10	Alarm/event class	
MIN_MAX1	С	3	Minimum, Maximum	
FARBE1	N	10	Color as Windows coding	
GRENZTXT1	С	66	Limit value text	
A_DELAY1	N	10	Time delay	
INVISIBLE1	R	1	Invisible	

Expressions in the column "Comment" refer to the expressions used in the dialog boxes for the definition of variables. For more information, see chapter Variable definition.



6.4.3 Online import

Via the online import, you can import the variables created in a zenon Logic application to a project:

- 1. select the driver in the zenon project tree
- 2. select Import variables from driver... from the context menu
- 3. follow the instructions of the import assistant

IMPORT OF "UNSIGNED DATATYPES"

During online import, "Unsigned Datatypes" is imported as "Signed Datatypes" by default.



Attention

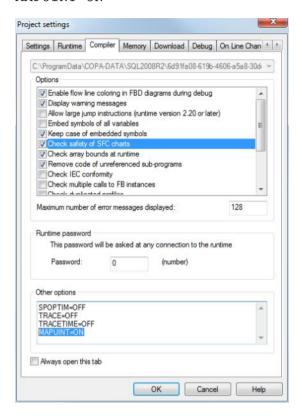
The import of "Unsigned Datatypes" as "Signed Datatypes" can have unwanted effects in Runtime. For example: Large numbers in zenon Logic are converted to negative numbers in zenon etc.

To avoid unwanted effects, add the parameter MAPUINT=ON in the zenon Logic project for the compiler. To do this:

- 1. Open the zenon Logic project in the Workbench.
- 2. Click on Communication parameters in the Tools menu
- 3. Select the compiler tab
- 4. Enter the following in the Further options field:



MAPUINT=ON



5. "Unsigned Datatypes" is then interpreted correctly

6.5 Driver variables

The driver kit implements a number of driver variables. These are divided into:

- ▶ Information
- ▶ Configuration
- Statistics and
- ▶ Error messages

The definitions of the variables defined in the driver kit are available in the import file drvvar.dbf (on the CD in the directory: CD_Drive:/Predefined/Variables) and can be imported from there.

Hint: Variable names must be unique in zenon. If driver variables are to be imported from drvvar.dbf again, the variables that were imported beforehand must be renamed.



Info

Not every driver supports all driver variants.

For example:

- Variables for modem information are only supported by modem-compatible drivers
- Driver variables for the polling cycle only for pure polling drivers
- Connection-related information such as ErrorMSG only for drivers that only edit one connection at a a time



INFORMATION

Name from import	Туре	Offset	Description
MainVersion	UINT	0	Main version number of the driver.
SubVersion	UINT	1	Sub version number of the driver.
BuildVersion	UINT	29	Build version number of the driver.
RTMajor	UINT	49	zenon main version number
RTMinor	UINT	50	zenon sub version number
RTSp	UINT	51	zenon service pack number
RTBuild	UINT	52	zenon build number
LineStateIdle	BOOL	24.0	TRUE, if the modem connection is idle
LineStateOffering	BOOL	24.1	TRUE, if a call is received
LineStateAccepted	BOOL	24.2	The call is accepted
LineStateDialtone	BOOL	24.3	Dialtone recognized
LineStateDialing	BOOL	24.4	Dialing active
LineStateRingBack	BOOL	24.5	While establishing the connection
LineStateBusy	BOOL	24.6	Target station is busy
LineStateSpecialInfo	BOOL	24.7	Special status information received
LineStateConnected	BOOL	24.8	Connection established
LineStateProceeding	BOOL	24.9	Dialing completed
LineStateOnHold	BOOL	24.10	Connection in hold
LineStateConferenced	BOOL	24.11	Connection in conference mode.
LineStateOnHoldPendConf	BOOL	24.12	Connection in hold for conference
LineStateOnHoldPendTransfer	BOOL	24.13	Connection in hold for transfer
LineStateDisconnected	BOOL	24.14	Connection stopped
LineStateUnknow	BOOL	24.15	Connection status unknown
ModemStatus	UDINT	24	Current modem status
TreiberStop	BOOL	28	Driver stopped



			For driver stop, the variable has the value TRUE and an OFF bit. After the driver has started, the variable has the value FALSE and no OFF bit.
SimulRTState	UDINT	60	Informs the status of Runtime for driver simulation.

CONFIGURATION

Name from import	Туре	Offset	Description
ReconnectInRead	BOOL	27	If TRUE, the modem is automatically reconnected for reading
ApplyCom	BOOL	36	Apply changes in the settings of the serial interface. Writing to this variable immediately results in the method SrvDrvVarApplyCom being called (which currently has no further function).
ApplyModem	BOOL	37	Apply changes in the settings of the modem. Writing this variable immediately calls the method SrvDrvVarApplyModem. This closes the current connection and opens a new one according to the settings PhoneNumberSet and ModemHwAdrSet.
PhoneNumberSet	STRING	38	Telephone number, that should be used
ModemHwAdrSet	DINT	39	Hardware address for the telephone number
GlobalUpdate	UDINT	3	Update time in milliseconds (ms).
BGlobalUpdaten	BOOL	4	TRUE, if update time is global
TreiberSimul	BOOL	5	TRUE, if driver in sin simulation mode
TreiberProzab	BOOL	6	TRUE, if the variables update list should be kept in the memory
ModemActive	BOOL	7	TRUE, if the modem is active for the driver



Device	STRING	8	Name of the serial interface or name of th modem		
ComPort	UINT	9	Number of the serial interface.		
Baud rate	UDINT	10	Baud rate of the serial interface.		
Parity	SINT	11	Parity of the serial interface		
ByteSize	SINT	14	Number of bits per character of the serial interface		
			Value = 0 if the driver cannot establish any serial connection.		
StopBit	SINT	13	Number of stop bits of the serial interface.		
Autoconnect	BOOL	16	TRUE, if the modem connection should be established automatically for reading/writing		
PhoneNumber	STRING	17	Current telephone number		
ModemHwAdr	DINT	21	Hardware address of current telephone number		
RxIdleTime	UINT	18	Modem is disconnected, if no data transfer occurs for this time in seconds (s)		
WriteTimeout	UDINT	19	Maximum write duration for a modem connection in milliseconds (ms).		
RingCountSet	UDINT	20	Number of ringing tones before a call is accepted		
ReCallIdleTime	UINT	53	Waiting time between calls in seconds (s).		
ConnectTimeout	UDINT	54	Time in seconds (s) to establish a connection.		



STATISTICS

Name from import	Туре	Offset	Description
MaxWriteTime	UDINT	31	The longest time in milliseconds (ms) that is required for writing.
MinWriteTime	UDINT	32	The shortest time in milliseconds (ms) that is required for writing.
MaxBlkReadTime	UDINT	40	Longest time in milliseconds (ms) that is required to read a data block.
MinBlkReadTime	UDINT	41	Shortest time in milliseconds (ms) that is required to read a data block.
WriteErrorCount	UDINT	33	Number of writing errors
ReadSucceedCount	UDINT	35	Number of successful reading attempts
MaxCycleTime	UDINT	22	Longest time in milliseconds (ms) required to read all requested data.
MinCycleTime	UDINT	23	Shortest time in milliseconds (ms) required to read all requested data.
WriteCount	UDINT	26	Number of writing attempts
ReadErrorCount	UDINT	34	Number of reading errors
MaxUpdateTimeNormal	UDINT	56	Time since the last update of the priority group Normal in milliseconds (ms).
MaxUpdateTimeHigher	UDINT	57	Time since the last update of the priority group Higher in milliseconds (ms).
MaxUpdateTimeHigh	UDINT	58	Time since the last update of the priority group нідь in milliseconds (ms).
MaxUpdateTimeHighest	UDINT	59	Time since the last update of the priority group Highest in milliseconds (ms).



PokeFinish	BOOL	55	Goes to 1 for a query, if all current pokes were executed

ERROR MESSAGES

Name from import	Туре	Offset	Description		
ErrorTimeDW	UDINT	2	Time (in seconds since 1.1.1970), when the last error occurred.		
ErrorTimeS	STRING	2	Time (in seconds since 1.1.1970), when the last error occurred.		
RdErrPrimObj	UDINT	42	Number of the PrimObject, when the last reading error occurred.		
RdErrStationsName	STRING	43	Name of the station, when the last reading error occurred.		
RdErrBlockCount	UINT	44	Number of blocks to read when the last reading error occurred.		
RdErrHwAdresse	UDINT	45	Hardware address when the last reading error occurred.		
RdErrDatablockNo	UDINT	46	Block number when the last reading error occurred.		
RdErrMarkerNo	UDINT	47	Marker number when the last reading error occurred.		
RdErrSize	UDINT	48	Block size when the last reading error occurred.		
DrvError	SINT	25	Error message as number		
DrvErrorMsg	STRING	30	Error message as text		
ErrorFile	STRING	15	Name of error log file		

7. Driver-specific functions

This driver supports the following functions:

RDA FUNCTIONALITY

The zenon Logic driver supports the RDA functionality. The RDA archiving requires a linear memory area in the PLC, which is realized with an array in zenon Logic. This array must contain the appropriate RDA



header + archive data. In the zenon Logic, only the Index [0] of this array may be activated and marked as an RDA variable. If the array Index [0] is set to 1, the corresponding values are read out from zenon Logic.

More information about the RDA archiving can be found in the online help of zenon Logic in the chapter Archiving.

BLOCKWRITE

Variables can be written in blocks without changing the write sequence of the variables. Block write is therefore always active and can be explicitly turned on or off.

LIMITATIONS

ARRAYS

Arrays are allowed; you can create them in zenon Logic. Please not the different handling of indices, depending on the array start of the zenon variables. This option must be selected in the dialog when a variable is created in zenon Logic.

Elements can be changed with Array Start 0:

	Index e.g.:		Alloc.					
zenon	[110]	1	2	3	4		10	
zenon Logic	[09]	0	1	2	3		9	

For the correct assignment of the elements, the following should be the case:

- 1. The array start in zenon should be set to 0
- 2. in zenon Logic, the Store complex variables in separate segment must be active

Description:

If the Store complex variables in separate segment in zenon Logic is,

- ▶ active, then the variables are assigned in the driver using the variable names only. This means:
 - The variables must have the same name.
 - Arrays must start with 0 in zenon, otherwise the elements are switched.



- ▶ not active, then zenon array variables with start index 1 can be communicated correctly. Because:
 - The name of the basic variable is used for array variables.
 - The zenon offset setting is used for the index.

Attention: That does not work for array structures however, because only one index per variable can be saved in the offset.

This means: There are no restrictions if the ${\tt array}\ {\tt start}$ in zenon is set to 0



Attention

If the Store complex variables in separate segment option is switched off, no arrays of structures or arrays in structures are supported The index of an array element is then read from the offset setting of the variable.

To do this, the following settings must have been set up:

- The offset must be calculated automatically
- Each datatype starts at a new offset (datatypes are not packed)

STRUCTURES

Structures are allowed. We recommend to create structure data types only in zenon Logic, even if they are only used locally in the PLC.

VERSIONS

Due to performance issues, the zenon Logic Runtime Version 6.22 SPO Build 2 needs the zenon Logic driver for the same or earlier zenon versions. Earlier zenon Logic Runtime versions still work with all zenon Logic drivers.

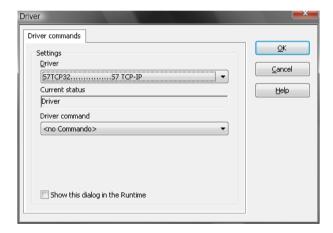


8. Driver commands

This chapter describes standard functions that are valid for most zenon drivers. Not all functions described here are available for every driver. For example, a driver that does not, according to the data sheet, support a modem connection also does not have any modem functions.

Driver commands are used to influence drivers using zenon; start and stop for example. The engineering is implemented with the help of function <code>Driver</code> commands. To do this:

- create a new function
- ▶ select Variables -> Driver commands
- ▶ The dialog for configuration is opened



Parameters	Description			
Drivers	Drop-down list with all drivers which are loaded in the project.			
Current state	Fixed entry which has no function in the current version.			
Driver commands	Drop-down list for the selection of the command.			
<pre>Start driver (online mode)</pre>	Driver is reinitialized and started.			
<pre>> Stop driver (offline mode)</pre>	Driver is stopped. No new data is accepted. Note: If the driver is in offline mode, all variables that were created for this driver receive the status switched off (OFF; Bit 20).			
▶ Driver in simulation	Driver is set into simulation mode. The values of all variables of the driver are simulated by the			



mode	driver. No values from the connected hardware (e.g. PLC, bus system,) are displayed.
Driver in hardware mode	Driver is set into hardware mode. For the variables of the driver the values from the connected hardware (e.g. PLC, bus system,) are displayed.
▶ Driver-specific command	Enter driver-specific commands. Opens input field in order to enter a command.
Activate driver write set value	Write set value to a driver is allowed.
<pre>Deactivate driver write set value</pre>	Write set value to a driver is prohibited.
▶ Establish connection with modem	Establish connection (for modem drivers) Opens the input fields for the hardware address and for the telephone number.
▶ Disconnect from modem	Terminate connection (for modem drivers)
Show this dialog in the Runtime	The dialog is shown in Runtime so that changes can be made.

DRIVER COMMANDS IN THE NETWORK

If the computer, on which the driver command function is executed, is part of the zenon network, additional actions are carried out. A special network command is sent from the computer to the project server, which then executes the desired action on its driver. In addition, the Server sends the same driver command to the project standby. The standby also carries out the action on its driver.

This makes sure that Server and Standby are synchronized. This only works if the Server and the Standby both have a working and independent connection to the hardware.

9. Error analysis

Should there be communication problems, this chapter will assist you in finding out the error.



9.1 Analysis tool

All zenon modules such as Editor, Runtime, drivers, etc. write messages to a joint log file. To display them correctly and clearly, use the Diagnosis Viewer (main.chm::/12464.htm) program that was also installed with zenon. You can find it under Start/All programs/zenon/Tools 7.00 -> Diagviewer.

zenon driver log all errors in the log files. The default folder for the log files is subfolder Log in directory ProgramData, example: C:\ProgramData\zenon \zenon700\LOG for zenon version 7.00 SPO. Log files are text files with a special structure.

Attention: With the default settings, a driver only logs error information. With the <code>piagnosis viewer</code> you can enhance the diagnosis level for most of the drivers to "Debug" and "Deep Debug". With this the driver also logs all other important tasks and events.

In the Diagnosis Viewer you can also:

- follow currently created entries live
- customize the logging settings
- change the folder in which the log files are saved

Hints:

- 1. In Windows CE even errors are not logged per default due to performance reasons.
- 2. The Diagnosis Viewer displays all entries in UTC (coordinated world time) and not in local time.
- 3. The Diagnosis Viewer does not display all columns of a log file per default. To display more columns activate property Add all columns with entry in the context menu of the column header.
- 4. If you only use Error logging, the problem description is in column Error text. For other diagnosis level the description is in column General text.
- 5. For communication problems many drivers also log error numbers which the PLC assigns to them. They are displayed in Error text and/or Error code and/or Driver error parameter (1 and 2). Hints on the meaning of error codes can be found in the driver documentation and the protocol/PLC description.
- 6. At the end of your test set back the diagnosis level from Debug or Deep Debug. At Debug and Deep Debug there are a great deal of data for logging which are saved to the hard drive and



which can influence your system performance. They are still logged even after you close the Diagnosis Viewer.



You can find further information on the Diagnosis Viewer in the Diagnose Viewer (main.chm::/12464.htm) chapter.

9.2 **Check list**

Checks after communication errors:

- Does the driver have the right communication parameters? (IP Address, Port)
- Does the target system support spontaneous data traffic? (Maybe deactivate Flag "Use event mode")
- ▶ Was the log file analyzed with the help of the Diagnosis Viewer (on page 42)? (Which errors occurred)?
- For further error analysis, please send a project backup and the "error text file" (in the project path RT\\FILES\\zenon\\custom\\log) to the responsible Support department (only zenon 6.00 and zenon 6.01).