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1. Welcome to COPA-DATA help

GENERAL HELP

If you cannot find any information you require in this help chapter or can think of anything that you would like added, please send an email to documentation@copadata.com (mailto:documentation@copadata.com).

PROJECT SUPPORT

You can receive support for any real project you may have from our Support Team, who you can contact via email at support@copadata.com (mailto:support@copadata.com).

LICENSES AND MODULES

If you find that you need other modules or licenses, our staff will be happy to help you. Email sales@copadata.com (mailto:sales@copadata.com).

2. BUR20032

Driver for B & R controllers. Based on the PVI interface software from B & R. The driver supports spontaneous operation with hysteresis.

LIMITATIONS

At the moment, RDA is not possible. (Realtime Data Acquisition)Commissioning



3. BUR20032 - Data sheet

| General: | |
|------------------|--|
| Driver file name | BUR20032.exe |
| Driver name | BR-PVI based driver (replaced) |
| PLC types | All Bernecker and Rainer PLCs which can use the PVI communication like System 2000 family (2003, 2005 etc), Acopos, X20 System, AutomationPC, PowerPanel and others. |
| PLC manufacturer | Bernecker + Rainer; |

| Driver supports: | |
|---------------------------|------|
| Protocol | PVI; |
| Addressing: Address-based | - |
| Addressing: Name-based | x |
| Spontaneous communication | х |
| Polling communication | x |
| Online browsing | x |
| Offline browsing | - |
| Real-time capable | - |
| Blockwrite | - |
| Modem capable | - |
| Serial logging | - |
| RDA numerical | - |
| RDA String | - |



| Requirements: | |
|----------------|---|
| Hardware PC | RS 232 interface or Standard network card |
| Software PC | PVI software necessary, also under Windows CE. PC setup can be found on the installation media. |
| Hardware PLC | - |
| Software PLC | - |
| Requires v-dll | - |

| Platforms: | |
|-------------------|--|
| Operating systems | Windows CE 6.0, Embedded Compact 7; Windows 7, 8, 8.1 Server 2008R2, Server 2012, Server 2012R2; |
| CE platforms | x86; |

4. Driver history

| Date | Driver version | Change |
|----------|----------------|------------------------------|
| 07.07.08 | 1300 | Created driver documentation |

DRIVER VERSIONING

The versioning of the drivers was changed with zenon 7.10. There is a cross-version build number as of this version. This is the number in the 4th position of the file version,

For example: 7.10.0.4228 means: The driver is for version 7.10 service pack 0, and has the build number 4228.

Expansions or error rectifications will be incorporated into a build in the future and are then available form the next consecutive build number.



⋑

Example

A driver extension was implemented in build 4228. The driver that you are using is build number 8322. Because the build number of your driver is higher than the build number of the extension, the extension is included. The version number of the driver (the first three digits of the file version) do not have any significance in relation to this. The drivers are version-agnostic

5. Requirements

This chapter contains information on the requirements that are necessary for use of this driver.

5.1 PC

HARDWARE

All devices supported by PVI, e.g. serial interface RS232 or standard network card.

SOFTWARE

Copy the driver file BuR20032.EXE into the current program directory (if they do not already exist there) and enter it into the file TREIBER_EN.XML with the tool DriverInfo.exe.

WINDOWS CE

Driver BUR20032.dll will automatically be transmitted via Remote Transport. The file DEFAULT.BUR also has to be transferred to the project directory on the CE device. For that this file has to be entered in the Remote Transport explicitly.

6. Configuration

In this chapter you will learn how to use the driver in a project and which settings you can change.



Ô

Information

Find out more about further settings for zenon variables in the chapter Variables (main.chm::/15247.htm) of the online manual.

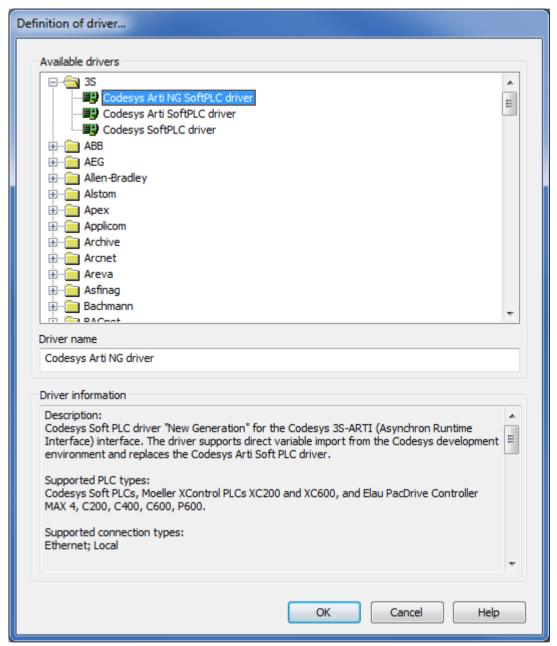
6.1 Creating a driver

In order to create a new driver:

1. Right-click on Driver in the Project Manage and select Driver new in the context menu.



2. In the following dialog the control system offers a list of all available drivers.

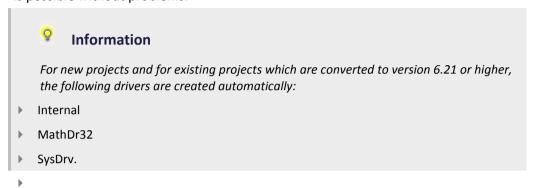


- 3. Select the desired driver and give it a name:
 - The driver name has to be unique, i.e. if one and the same driver is to be used several times in one project, a new name has to be given each time.
 - The driver name is part of the file name. Therefore it may only contain characters which are supported by the operating system. Invalid characters are replaced by an underscore (_).
 - Attention: This name cannot be changed later on.



4. Confirm the dialog with ox. In the following dialog the single configurations of the drivers are defined.

Only the respective required drivers need to be loaded for a project. Later loading of an additional driver is possible without problems.

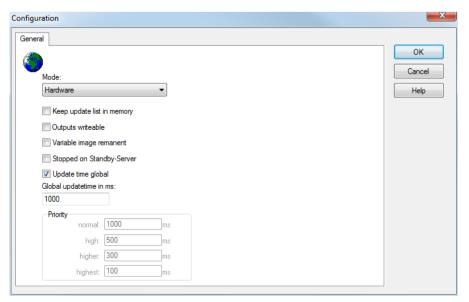


6.2 Settings in the driver dialog

You can change the following settings of the driver:

6.2.1 General

The configuration dialog is opened when a driver is created. In order to be able to open the dialog later for editing, double click on the driver in the list or click on the **Configuration** property.





| Parameters | Description |
|--------------------------------|---|
| Mode | Allows to switch between hardware mode and simulation mode |
| | ▶ Hardware: |
| | A connection to the control is established. |
| | ▶ Simulation static |
| | No communication between to the control is established, the values are simulated by the driver. In this modus the values remain constant or the variables keep the values which were set by zenon Logic. Each variable has its own memory area. E.g. two variables of the type marker with offset 79 can have different values in the Runtime and do not influence each other. Exception: The simulator driver. |
| | ▶ Simulation - counting |
| | No communication between to the control is established, the values are simulated by the driver. In this modus the driver increments the values within a value range automatically. |
| | ▶ Simulation - programmed |
| | N communication is established to the PLC. The values are calculated by a freely programmable simulation project. The simulation project is created with the help of the zenon Logic Workbench and runs in a zenon Logic Runtime which is integrated in the driver. For details see chapter Driver simulation (main.chm::/25206.htm). |
| Keep update list in the memory | Variables which were requested once are still requested from the control even if they are currently not needed. This has the advantage that e.g. multiple screen switches after the screen was opened for the first time are executed faster because the variables need not be requested again. The disadvantage is a higher load for the communication to the control. |
| Output can be written | Active: Outputs can be written. |
| | Inactive: Writing of outputs is prevented. |
| | Note: Not available for every driver. |
| Variable image remanent | This option saves and restores the current value, time stamp and the states of a data point. |
| | Fundamental requirement: The variable must have a valid value and time stamp. |



| | The variable image is saved in mode hardware if: |
|------------------------|---|
| | one of the states S_MERKER_1(0) up to S_MERKER8(7), REVISION(9), AUS(20) or ERSATZWERT(27) is active |
| | The variable image is always saved if: |
| | the variable is of the object type Driver variable |
| | the driver runs in simulation mode. (not programmed simulation) |
| | The following states are not restored at the start of the Runtime: |
| | ▶ SELECT(8) |
| | ▶ WR-ACK(40) |
| | ▶ WR-SUC(41) |
| | The mode Simulation – programmed at the driver start is not a criterion in order to restore the remanent variable image. |
| Stop on Standby Server | Setting for redundancy at drivers which allow only on communication connection. For this the driver is stopped at the Standby Server and only started at the upgrade. |
| | Attention: If this option is active, the gapless archiving is no longer guaranteed. |
| | Active: Sets the driver at the not-process-leading Server automatically in a stop-like state. In contrast to stopping via driver command, the variable does not receive status switched off (statusverarbeitung.chm::/24150.htm) but an empty value. This prevents that at the upgrade to the Server irrelevant values are created in the AML, CEL and Historian. |
| | Note: Not available if the CE terminal serves as a data server. You can find further information in the zenon Operator manual in the CE terminal as a data server chapter. |
| Global Update time | Active: The set Global update time in ms is used for all variables in the project. The priority set at the variables is not used. Inactive: The set priorities are used for the individual variables. |
| Priority | The polling times for the individual priority classes are set here. All variables with the according priority are polled in the set time. |
| | The allocation to the variables takes place separately in the settings of the variable properties. The communication of the individual variables are graduated in |
| | respect of importance or necessary topicality using the priorities. |



| Thus the communication load is distributed better. |
|---|
| Attention: Priority classes are not supported by each driver For example, drivers that communicate spontaneously do not support it. |

CLOSE DIALOG

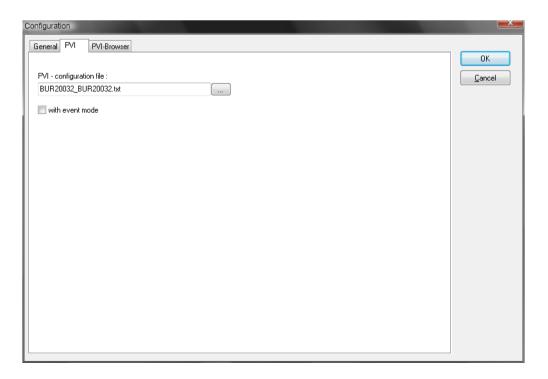
| Parameters | Description |
|------------|---|
| ОК | Applies all changes in all tabs and closes the dialog. |
| Cancel | Discards all changes in all tabs and closes the dialog. |
| Help | Opens online help. |

UPDATE TIME FOR CYCLICAL DRIVERS

The following applies for cyclical drivers:

For Set value, Advising of variables and Requests, a read cycle is immediately triggered for all drivers regardless of the set update time. This ensures that the value is immediately available for visualization after writing. Update times can therefore be shorter than pre-set for cyclical drivers.

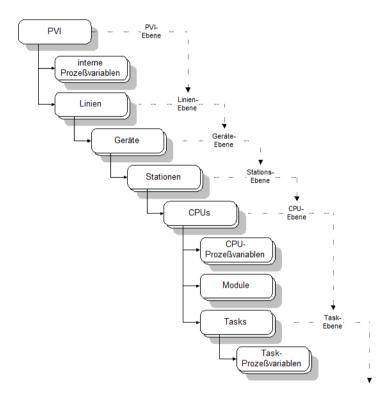
6.2.2 Driver dialog PVI





The checkbox "with Eventmode" allows to switch the driver from polling mode to spontaneous mode. The driver always communicates spontaneously with PVI! The checkbox has the effect, that the data transfer between PLC and PVI is also spontaneous (the PLC will only send a value to PVI if the value has changed). Attention - this has to be supported by the PLC. You may need a new firmware for that. If you are not sure, please contact Bernecker & Rainer. If you want to use hysteresis, you have to switch to Eventmode.

PROCESS OBJECTS OF PVI



This file has to be created with the following structure:

It corresponds with the process objects of PVI.

6.2.3 Driver dialog PVI browser

STRUCTURE

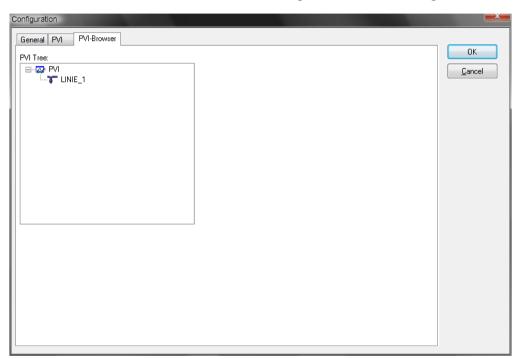
The numbering of PARENT, NAME and TYPE is ascending and without gaps. If entries are no longer used, the name has to be changed to e.g. reserve.

Variables created in zenon refer to the numbers of the variables created here, so deleting or re-numbering of variables here would result in incorrect online values.



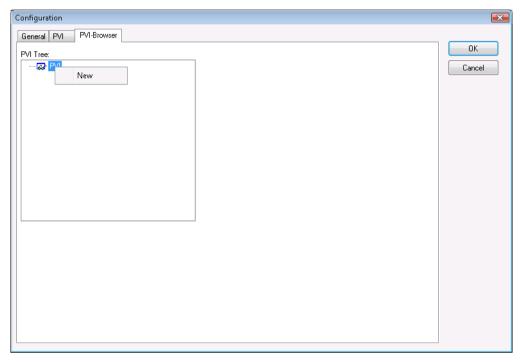
The use of arrays and structures is recommended for better performance.

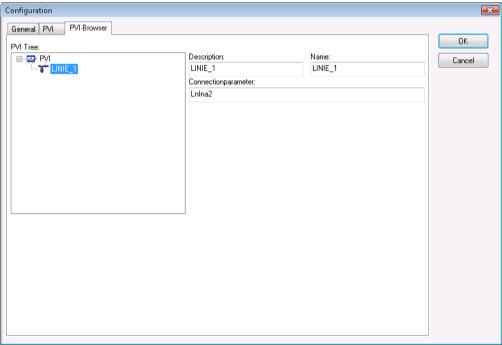
The variable names have to be entered according to the B&R RPS configuration.





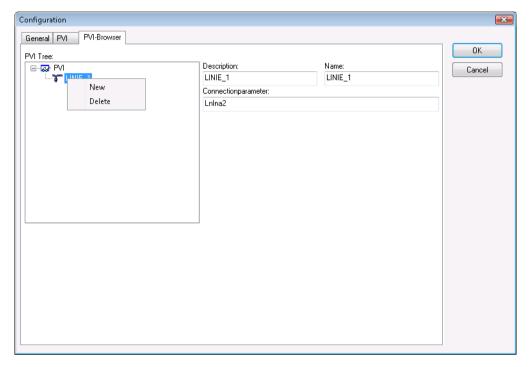
Right-click on PVI to add a "Line".







Freely definable name - according to B&R



Right-click on LINIE_1 to add a "Device".

сом

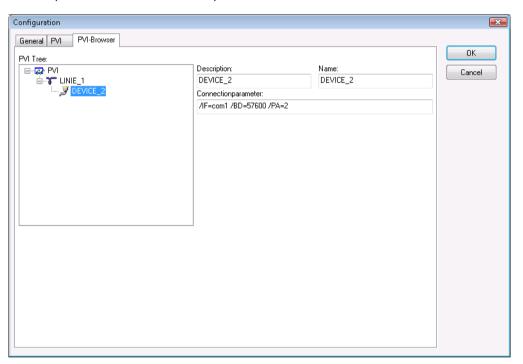
The definition of the COM interface is done in the file *.BUR.

Sampe string for port description: CD_1=/IF=com1 /BD=57600 /PA=2



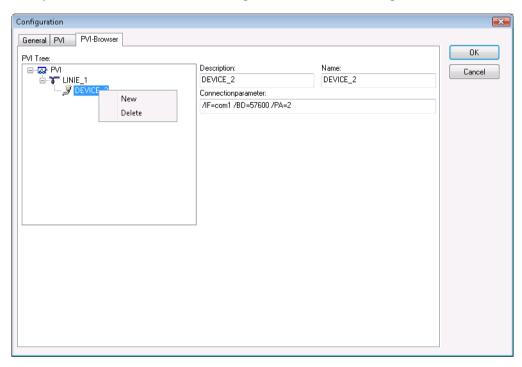
| Parameters | Description |
|------------|--|
| CD | Port name |
| /IF | Device name "com1""com4" |
| /BD | Baudrate 9600 / 19200 / 38400 / 57600 / 115200 |
| /РА | Parity 2=EVENPARITY (1-7) |

For the parameters to be set here please refer to the B&R documentation

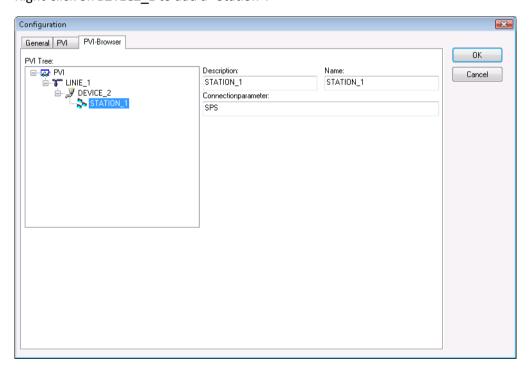




Freely definable name - name of the higher-level line - according to B&R

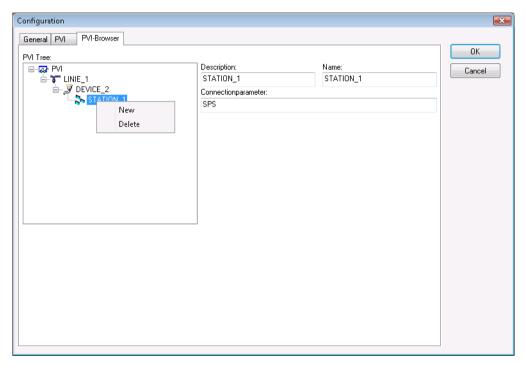


Right-click on **DEVICE_1** to add a "Station".

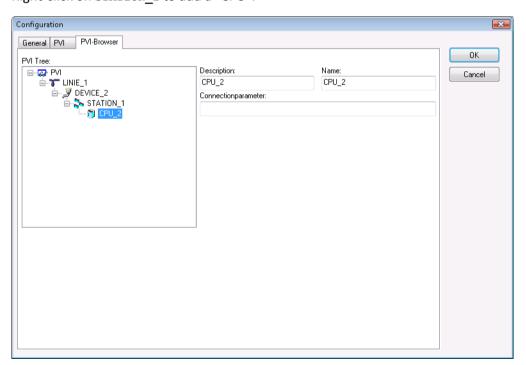




Freely definable name - name of the higher-level device - according to B&R

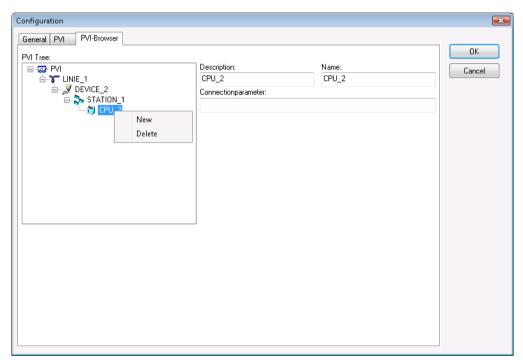


Right-click on **STATION_1** to add a "CPU".

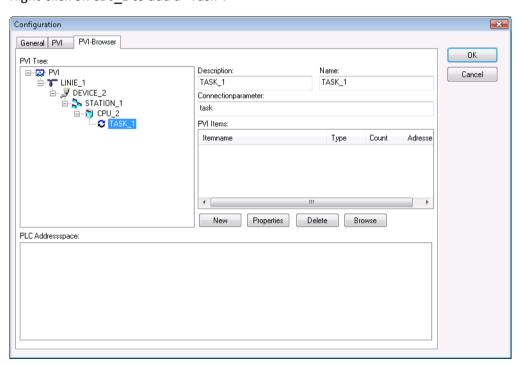




Freely definable name - name of the higher-level station

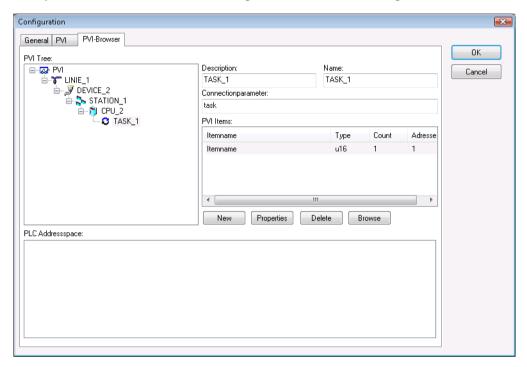


Right-click on CPU_1 to add a "Task".



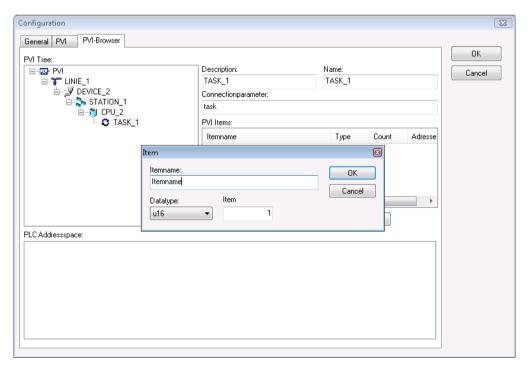


Freely definable name - name of the higher-level CPU - according to B&R



Use the buttons ${\tt New}$ and ${\tt Properties}$ to create and edit each of the PVI items.

This is done in the below dialog. Additionally the variables created in the PLC can be read directly as described below.

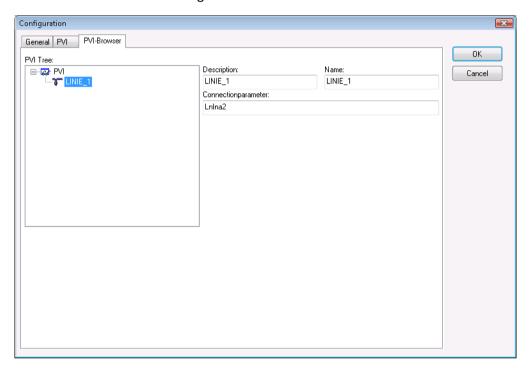




With the button "Browse" the list window PLC Addressspace is filled with the data from the PLC. In order to create single PVI items they can be imported by doubleclicking them.

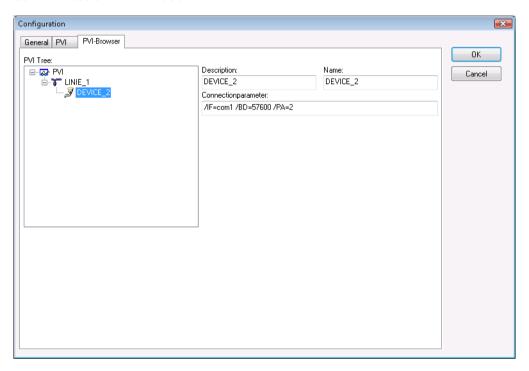
ETHERNET

Structure of the Ethernet configuration





Communication via INA2000

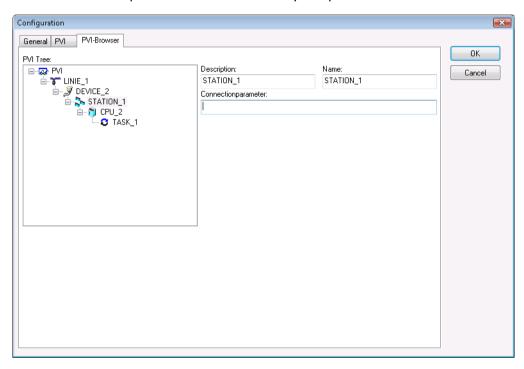


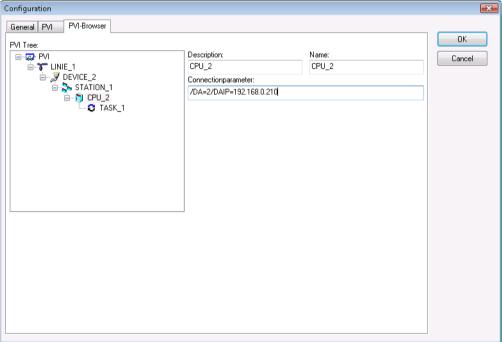
Use the following settings for Ethernet communication:

- ▶ /IF=tcpip ...Ethernet communication
- ► /lopo = 20000 ... for the used port
- ► /SA=1 ...Address of the source station (Own station)

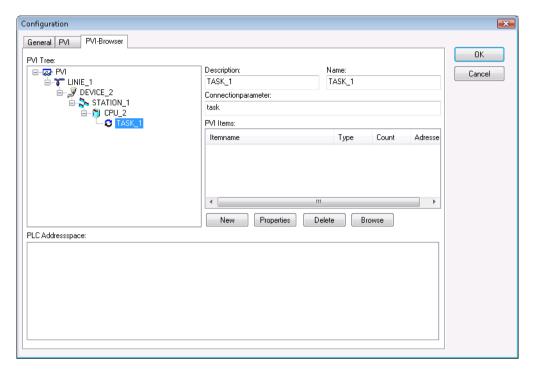


You must use a unique station address for every computer.





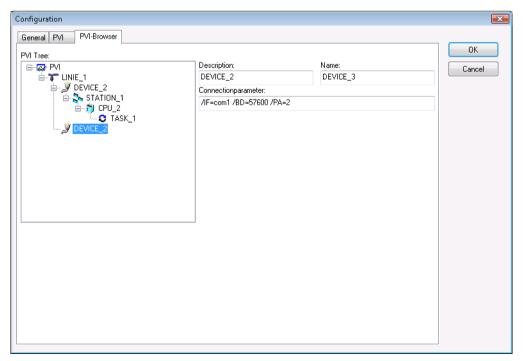




Name of the task on the PLC, from which you want to request variables. (User defined)

SPECIAL CASE OF IDENTICAL PLC HARDWARE AND SOFTWARE:

If you want to access two (identical) PLCs, you will have to add another 'device' (DEVICE_"). The PLC must be configured in one line, so the PVI will be able to identify them correctly.





Adjust the connection parameters accordingly.

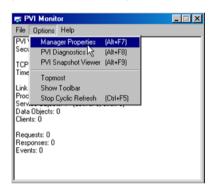
SPECIAL CASE OF A REMOTE PVI:

The PVI does not have to run on the local PC. It can also run on a remote PC in the network.

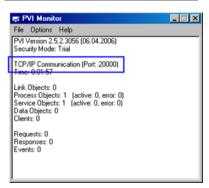
This requires the following settings:

PVI MONITOR:

Check "Use TCP/IP communication" in the manager properties of the PVI monitor. You can choose any port. The standard port is 20000







After starting the PVI manager, you will see the entry "TCP/IP communication (port: 20000)" in the output window.

Configuration file for the B&R drivers:



Add another entry to the configuration file *.BUR (Access via 'Files'/'Drivers' in the project tree of the Editor).

Add the following String in the section [INIT]:

PARAM=IP=IP address PN=20000

For "IP address", enter the IP address of the computer which runs the PVI manager. For PN, enter the port that the PVI manager uses. The standard port is 20000.

7. Creating variables

This is how you can create variables in the zenon Editor:

7.1 Creating variables in the Editor

Variables can be created:

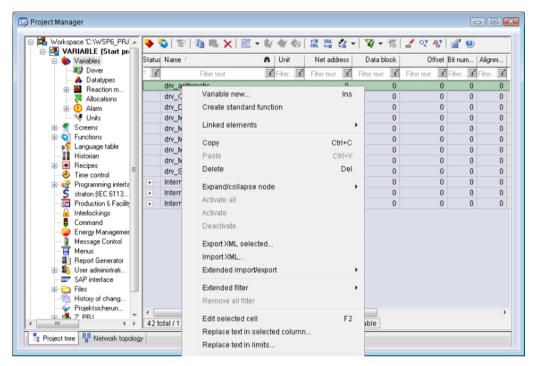
- ▶ as simple variables
- in arrays (main.chm::/15262.htm)
- ▶ as structure variables (main.chm::/15278.htm)

VARIABLE DIALOG

To create a new variable, regardless of which type:



1. Select the New variable command in the Variables node in the context menu



- 2. The dialog for configuring variables is opened
- 3. configure the variable



4. The settings that are possible depends on the type of variables





| Property | Description | |
|---|---|--|
| Name | Distinct name of the variable. If a variable with the same name already exists in the project, no additional variable can be created with this name. | |
| | Maximum length: 128 Zeichen | |
| | Attention: The characters # and @ are not permitted in variable names. If non-permitted characters are used, creation of variables cannot be completed and the Finish button remains inactive. Note: For some drivers, the addressing is possible over the property Symbolic address, as well. | |
| Driver | Select the desired driver from the drop-down list. | |
| | Note: If no driver has been opened in the project, the driver for internal variables (Intern.exe (Main.chm::/Intern.chm::/Intern.htm)) is automatically loaded. | |
| Driver object type (cti.chm::/28685.htm) | Select the appropriate driver object type from the drop-down list. | |
| Data type | Select the desired data type. Click on the button to open the selection dialog. | |
| Array settings | Expanded settings for array variables. You can find details in the Arrays chapter. | |
| Addressing options | Expanded settings for arrays and structure variables. You can find details in the respective section. | |
| Automatic element activation | Expanded settings for arrays and structure variables. You can find details in the respective section. | |

INHERITANCE FROM DATA TYPE

Measuring range, Signal range and Set value are always:

- derived from the datatype
- Automatically adapted if the data type is changed

Note for signal range: If a change is made to a data type that does not support the set **signal range**, the **signal range** is amended automatically. For example, for a change from **INT** to **SINT**, the **signal range** is changed to 127. The amendment is also carried out if the **signal range** was not inherited from the data type. In this case, the **measuring range** must be adapted manually.



7.2 Addressing

| Property | Description | | |
|--------------------|---|--|--|
| Name | Freely definable name | | |
| | Attention: the name must be unique within each control system project. | | |
| Reference | Any text can be entered here, e.g. for resource labels, comments | | |
| Net address | not used for this driver | | |
| Data block | not used for this driver | | |
| Offset | Offset of the variable; the memory address of the variable in the allocation file. When online importing a variable, the offset will be configured automatically. Configurable [0 4294967295] | | |
| Alignment | not used for this driver | | |
| Bit number | Number of the bit within the configured offset. | | |
| | Valid input [0 65535], Working range [07] | | |
| String length | Only available for String variables: Maximum number of characters that the variable can take. | | |
| Driver object type | Depending on the employed driver, an object type is selected during the creation of the variable; the type can be changed here later. | | |
| Data type | Data type of the variable, which is selected during the creation of the variable; the type can be changed here later. | | |
| | ATTENTION: If you change the data type later, all other properties of the variable must be checked and adjusted, if necessary. | | |

7.3 Driver objects and datatypes

Driver objects are areas available in the PLC, such as markers, data blocks etc. Here you can find out which driver objects are provided by the driver and which IEC data types can be assigned to the respective driver objects.

7.3.1 Driver objects

The following object types are available in this driver:



| Driver object type | Channel type | Read / Write | Supported data types | Comment |
|--------------------|--------------|-----------------|---|--|
| CPU status | 9 | R/W | INT, UINT | |
| PLC marker | 8 | R/W | REAL, BOOL, DINT, UDINT, USINT, INT, UINT, SINT, STRING | |
| Driver variable | 35 | R/W | BOOL, SINT, USINT, INT, UINT, DINT, UDINT, REAL, STRING | Variables for the statistical analysis of communication. Find out more in the chapter about the Driver variables (on page 41) |

7.3.2 Mapping of the data types

All variables in zenon are derived from IEC data types. The following table compares the IEC datatypes with the datatypes of the PLC.

EXAMPLES FOR ALL POSSIBLE ZENON DATA TYPES

| PLC | zenon |
|------------|-------------------|
| 18 | i/u8Bit (signed) |
| 116 | i/u16Bit (signed) |
| 132 | i/u32Bit (signed) |
| U8 | i/u8Bit |
| U16 | i/u16Bit |
| U32 | i/u32Bit |
| F32 | float32 |
| Boolean | Boolean |
| string | String |
| CPU status | i/u16Bit |

Data type: The property **Data type** is the internal numerical name of the data type. It is also used for the extended DBF import/export of the variables.



7.4 Creating variables by importing

Variables can also be imported by importing them. The XML and DBF import is available for every driver.



Information

You can find details on the import and export of variables in the Import-Export (main.chm::/13028.htm) manual in the Variables (main.chm::/13045.htm) section.

7.4.1 XML import

For the import/export of variables the following is true:

- ► The import/export must not be started from the global project.
- ► The start takes place via:
 - Context menu of variables or data typ in the project tree
 - or context menu of a variable or a data type
 - or symbol in the symbol bar variables



Attention

When importing/overwriting an existing data type, all variables based on the existing data type are changed.

Example:

There is a data type XYZ derived from the type INTwith variables based on this data type. The XML file to be imported also contains a data type with the name XYZ but derived from type STRING. If this data type is imported, the existing data type is overwritten and the type of all variables based on it is adjusted. I.e. the variables are now no longer INT variables, but STRING variables.

7.4.2 DBF Import/Export

Data can be exported to and imported from dBase.





Information

Import and Export via CSV or dBase supported; no driver specific variable settings, such as formulas. Use export/import via XML for this.

IMPORT DBF FILE

To start the import:

- 1. right-click on the variable list
- 2. in the drop-down list of Extended export/import... Select the Import dBase command
- 3. follow the import assistant

The format of the file is described in the chapter File structure.



Information

Note:

- Driver object type and data type must be amended to the target driver in the DBF file in order for variables to be imported.
- b dBase does not support structures or arrays (complex variables) at import.

EXPORT DBF FILE

To start the export:

- 1. right-click on the variable list
- 2. in the drop-down list of Extended export/import... select the Export dBase... command
- 3. follow the export assistant



Λ

Attention

DBF files:

- must correspond to the 8.3 DOS format for filenames (8 alphanumeric characters for name, 3 character suffix, no spaces)
- must not have dots (.) in the path name.
 e.g. the path C:\users\John.Smith\test.dbf is invalid.
 Valid: C:\users\JohnSmith\test.dbf
- must be stored close to the root directory in order to fulfill the limit for file name length including path: maximum 255 characters

The format of the file is described in the chapter File structure.



Information

dBase does not support structures or arrays (complex variables) at export.

File structure of the dBase export file

The dBaseIV file must have the following structure and contents for variable import and export:



Δ

Attention

dBase does not support structures or arrays (complex variables) at export.

DBF files must:

- conform with there name to the 8.3 DOS format (8 alphanumeric characters for name, 3 characters for extension, no space)
- ▶ Be stored close to the root directory (Root)

STRUCTURE

| Description | Туре | Field size | Comment |
|-------------|------|------------|---|
| KANALNAME | Char | 128 | Variable name. |
| | | | The length can be limited using the MAX_LAENGE entry in project.ini. |
| KANAL_R | С | 128 | The original name of a variable that is to be replaced by the new name entered under "VARIABLENNAME" (field/column must be entered manually). |
| | | | The length can be limited using the MAX_LAENGE entry in project.ini. |
| KANAL_D | Log | 1 | The variable is deleted with the ${\tt 1}$ entry (field/column has to be created by hand). |
| TAGNR | С | 128 | Identification. |
| | | | The length can be limited using the MAX_LAENGE entry in project.ini. |
| EINHEIT | С | 11 | Technical unit |
| DATENART | С | 3 | Data type (e.g. bit, byte, word,) corresponds to the data type. |
| KANALTYP | С | 3 | Memory area in the PLC (e.g. marker area, data area,) corresponds to the driver object type. |
| HWKANAL | Num | 3 | Bus address |
| BAUSTEIN | N | 3 | Datablock address (only for variables from the data area of the PLC) |
| ADDRESS | N | 5 | Offset |
| BITADR | N | 2 | For bit variables: bit address For byte variables: 0=lower, 8=higher byte For string variables: Length of string (max. 63 characters) |
| ARRAYSIZE | N | 16 | Number of variables in the array for index variables ATTENTION: Only the first variable is fully available. All others are only available for VBA or the Recipe Group Manager |
| LES_SCHR | R | 1 | Write-Read-Authorization |



| | | | 0: Not allowed to set value. 1: Allowed to set value. | |
|------------|-------|-----|---|--|
| MIT_ZEIT | R | 1 | time stamp in zenon zenon (only if supported by the driver) | |
| OBJEKT | N | 2 | Driver-specific ID number of the primitive object comprises TREIBER-OBJEKTTYP and DATENTYP | |
| SIGMIN | Float | 16 | Non-linearized signal - minimum (signal resolution) | |
| SIGMAX | F | 16 | Non-linearized signal - maximum (signal resolution) | |
| ANZMIN | F | 16 | Technical value - minimum (measuring range) | |
| ANZMAX | F | 16 | Technical value - maximum (measuring range) | |
| ANZKOMMA | N | 1 | Number of decimal places for the display of the values (measuring range) | |
| UPDATERATE | F | 19 | Update rate for mathematics variables (in sec, one decimal possible) not used for all other variables | |
| MEMTIEFE | N | 7 | Only for compatibility reasons | |
| HDRATE | F | 19 | HD update rate for historical values (in sec, one decimal possible) | |
| HDTIEFE | N | 7 | HD entry depth for historical values (number) | |
| NACHSORT | R | 1 | HD data as postsorted values | |
| DRRATE | F | 19 | Updating to the output (for zenon DDE server, in [s], one decimal possible) | |
| HYST_PLUS | F | 16 | Positive hysteresis, from measuring range | |
| HYST_MINUS | F | 16 | Negative hysteresis, from measuring range | |
| PRIOR | N | 16 | Priority of the variable | |
| REAMATRIZE | С | 32 | Allocated reaction matrix | |
| ERSATZWERT | F | 16 | Substitute value, from measuring range | |
| SOLLMIN | F | 16 | Minimum for set value actions, from measuring range | |
| SOLLMAX | F | 16 | Maximum for set value actions, from measuring range | |
| VOMSTANDBY | R | 1 | Get value from standby server; the value of the variable is not requested from the server but from the Standby Server in redundant networks | |
| RESOURCE | С | 128 | Resources label. Free string for export and display in lists. | |
| | | | The length can be limited using the MAX_LAENGE entry in project.ini. | |
| ADJWVBA | R | 1 | Non-linear value adaption: 0: Non-linear value adaption is used 1: Non-linear value adaption is not used | |



| ADJZENON | С | 128 | Linked VBA macro for reading the variable value for non-linear value adjustment. |
|----------|---|-----|--|
| ADJWVBA | С | 128 | ed VBA macro for writing the variable value for non-linear value adjustment. |
| ZWREMA | N | 16 | Linked counter REMA. |
| MAXGRAD | N | 16 | Gradient overflow for counter REMA. |

△ Attention

When importing, the driver object type and data type must be amended to the target driver in the DBF file in order for variables to be imported.

LIMIT DEFINITION

Limit definition for limit values 1 to 4, and status 1 bis 4:



| Description | Туре | Field size | Comment |
|-------------|------|------------|---|
| AKTIV1 | R | 1 | Limit value active (per limit value available) |
| GRENZWERT1 | F | 20 | technical value or ID number of a linked variable for a dynamic limit (see VARIABLEx) (if VARIABLEx is 1 and here it is -1, the existing variable linkage is not overwritten) |
| SCHWWERT1 | F | 16 | Threshold value for limit |
| HYSTERESE1 | F | 14 | Is not used |
| BLINKEN1 | R | 1 | Set blink attribute |
| BTB1 | R | 1 | Logging in CEL |
| ALARM1 | R | 1 | Alarm |
| DRUCKEN1 | R | 1 | Printer output (for CEL or Alarm) |
| QUITTIER1 | R | 1 | Must be acknowledged |
| LOESCHE1 | R | 1 | Must be deleted |
| VARIABLE1 | R | 1 | Dyn. limit value linking the limit is defined by an absolute value (see field GRENZWERTx). |
| FUNC1 | R | 1 | Functions linking |
| ASK_FUNC1 | R | 1 | Execution via Alarm Message List |
| FUNC_NR1 | N | 10 | ID number of the linked function (if "-1" is entered here, the existing function is not overwritten during import) |
| A_GRUPPE1 | N | 10 | Alarm/event group |
| A_KLASSE1 | N | 10 | Alarm/event class |
| MIN_MAX1 | С | 3 | Minimum, Maximum |
| FARBE1 | N | 10 | Color as Windows coding |
| GRENZTXT1 | С | 66 | Limit text |
| A_DELAY1 | N | 10 | Time delay |
| INVISIBLE1 | R | 1 | Invisible |

EXPRESSIONS IN THE COLUMN "COMMENT" REFER TO THE EXPRESSIONS USED IN THE DIALOG BOXES FOR THE DEFINITION OF VARIABLES. FOR MORE INFORMATION, SEE CHAPTER VARIABLE DEFINITION.

7.5 Driver variables



The driver kit implements a number of driver variables. These are divided into:

- **▶** Information
- Configuration
- Statistics and
- Error message

The definitions of the variables defined in the driver kit are available in the import file drvvar.dbf (on the CD in the directory: CD Drive:/Predefined/Variables) and can be imported from there.

Note: Variable names must be unique in zenon. If driver variables are to be imported from drvvar.dbf again, the variables that were imported beforehand must be renamed.



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Information

Not every driver supports all driver variants.

For example:

- Variables for modem information are only supported by modem-compatible drivers
- Driver variables for the polling cycle only for pure polling drivers
- ▶ Connection-related information such as ErrorMSG only for drivers that only edit one connection at a a time

INFORMATION

| Name from import | Туре | Offset | Description |
|-------------------|------|--------|---------------------------------------|
| MainVersion | UINT | 0 | Main version number of the driver. |
| SubVersion | UINT | 1 | Sub version number of the driver. |
| BuildVersion | UINT | 29 | Build version number of the driver. |
| RTMajor | UINT | 49 | zenon main version number |
| RTMinor | UINT | 50 | zenon sub version number |
| RTSp | UINT | 51 | zenon Service Pack number |
| RTBuild | UINT | 52 | zenon build number |
| LineStateIdle | BOOL | 24.0 | TRUE, if the modem connection is idle |
| LineStateOffering | BOOL | 24.1 | TRUE, if a call is received |
| LineStateAccepted | BOOL | 24.2 | The call is accepted |
| LineStateDialtone | BOOL | 24.3 | Dialtone recognized |
| LineStateDialing | BOOL | 24.4 | Dialing active |
| LineStateRingBack | BOOL | 24.5 | While establishing the connection |
| LineStateBusy | BOOL | 24.6 | Target station is busy |



| | 1 | 1 | |
|-----------------------------|-------|-------|---|
| LineStateSpecialInfo | BOOL | 24.7 | Special status information received |
| LineStateConnected | BOOL | 24.8 | Connection established |
| LineStateProceeding | BOOL | 24.9 | Dialing completed |
| LineStateOnHold | BOOL | 24.10 | Connection in hold |
| LineStateConferenced | BOOL | 24.11 | Connection in conference mode. |
| LineStateOnHoldPendConf | BOOL | 24.12 | Connection in hold for conference |
| LineStateOnHoldPendTransfer | BOOL | 24.13 | Connection in hold for transfer |
| LineStateDisconnected | BOOL | 24.14 | Connection terminated. |
| LineStateUnknow | BOOL | 24.15 | Connection status unknown |
| ModemStatus | UDINT | 24 | Current modem status |
| TreiberStop | BOOL | 28 | Driver stopped |
| | | | For driver stop, the variable has the value TRUE and an OFF bit. After the driver has started, the variable has the value FALSE and no OFF bit. |
| SimulRTState | UDINT | 60 | Informs the status of Runtime for driver simulation. |

CONFIGURATION

| Name from import | Туре | Offset | Description |
|------------------|------|--------|--|
| ReconnectInRead | BOOL | 27 | If TRUE, the modem is automatically reconnected for reading |
| ApplyCom | BOOL | 36 | Apply changes in the settings of the serial interface. Writing to this variable immediately results in the method SrvDrvVarApplyCom being called (which currently has no further function). |
| ApplyModem | BOOL | 37 | Apply changes in the settings of the modem. Writing this variable immediately calls the method SrvDrvVarApplyModem. This closes the current connection and opens a new one according to the settings PhoneNumberSet and ModemHwAdrSet. |



| PhoneNumberSet | STRING | 38 | Telephone number, that should be used |
|----------------|--------|----|---|
| ModemHwAdrSet | DINT | 39 | Hardware address for the telephone number |
| GlobalUpdate | UDINT | 3 | Update time in milliseconds (ms). |
| BGlobalUpdaten | BOOL | 4 | TRUE, if update time is global |
| TreiberSimul | BOOL | 5 | TRUE, if driver in sin simulation mode |
| TreiberProzab | BOOL | 6 | TRUE, if the variables update list should be kept in the memory |
| ModemActive | BOOL | 7 | TRUE, if the modem is active for the driver |
| Device | STRING | 8 | Name of the serial interface or name of the modem |
| ComPort | UINT | 9 | Number of the serial interface. |
| Baud rate | UDINT | 10 | Baud rate of the serial interface. |
| Parity | SINT | 11 | Parity of the serial interface |
| ByteSize | USINT | 14 | Number of bits per character of the serial interface |
| | | | Value = 0 if the driver cannot establish any serial connection. |
| StopBit | USINT | 13 | Number of stop bits of the serial interface. |
| Autoconnect | BOOL | 16 | TRUE, if the modem connection should be established automatically for reading/writing |
| PhoneNumber | STRING | 17 | Current telephone number |
| ModemHwAdr | DINT | 21 | Hardware address of current telephone number |
| RxIdleTime | UINT | 18 | Modem is disconnected, if no data transfer occurs for this time in seconds (s) |



| WriteTimeout | UDINT | 19 | Maximum write duration for a modem connection in milliseconds (ms). |
|----------------|-------|----|---|
| RingCountSet | UDINT | 20 | Number of ringing tones before a call is accepted |
| ReCallIdleTime | UINT | 53 | Waiting time between calls in seconds (s). |
| ConnectTimeout | UINT | 54 | Time in seconds (s) to establish a connection. |

STATISTICS

| Name from import | Туре | Offset | Description |
|------------------|-------|--------|---|
| MaxWriteTime | UDINT | 31 | The longest time in milliseconds (ms) that is required for writing. |
| MinWriteTime | UDINT | 32 | The shortest time in milliseconds (ms) that is required for writing. |
| MaxBlkReadTime | UDINT | 40 | Longest time in milliseconds (ms) that is required to read a data block. |
| MinBlkReadTime | UDINT | 41 | Shortest time in milliseconds (ms) that is required to read a data block. |
| WriteErrorCount | UDINT | 33 | Number of writing errors |
| ReadSucceedCount | UDINT | 35 | Number of successful reading attempts |



| | 1 | | |
|----------------------|-------|----|--|
| MaxCycleTime | UDINT | 22 | Longest time in milliseconds (ms) required to read all requested data. |
| MinCycleTime | UDINT | 23 | Shortest time in milliseconds (ms) required to read all requested data. |
| WriteCount | UDINT | 26 | Number of writing attempts |
| ReadErrorCount | UDINT | 34 | Number of reading errors |
| MaxUpdateTimeNormal | UDINT | 56 | Time since the last update of the priority group Normal in milliseconds (ms). |
| MaxUpdateTimeHigher | UDINT | 57 | Time since the last update of the priority group Higher in milliseconds (ms). |
| MaxUpdateTimeHigh | UDINT | 58 | Time since the last update of the priority group High in milliseconds (ms). |
| MaxUpdateTimeHighest | UDINT | 59 | Time since the last update of the priority group Highest in milliseconds (ms). |
| PokeFinish | BOOL | 55 | Goes to 1 for a query, if all current pokes were executed |

ERROR MESSAGE

| Name from import | Туре | Offset | Description |
|-------------------|--------|--------|---|
| ErrorTimeDW | UDINT | 2 | Time (in seconds since 1.1.1970), when the last error occurred. |
| ErrorTimeS | STRING | 2 | Time (in seconds since 1.1.1970), when the last error occurred. |
| RdErrPrimObj | UDINT | 42 | Number of the PrimObject, when the last reading error occurred. |
| RdErrStationsName | STRING | 43 | Name of the station, when the last reading error occurred. |
| RdErrBlockCount | UINT | 44 | Number of blocks to read when the last reading error occurred. |



| RdErrHwAdresse | DINT | 45 | Hardware address when the last reading error occurred. |
|------------------|--------|----|--|
| RdErrDatablockNo | UDINT | 46 | Block number when the last reading error occurred. |
| RdErrMarkerNo | UDINT | 47 | Marker number when the last reading error occurred. |
| RdErrSize | UDINT | 48 | Block size when the last reading error occurred. |
| DrvError | USINT | 25 | Error message as number |
| DrvErrorMsg | STRING | 30 | Error message as text |
| ErrorFile | STRING | 15 | Name of error log file |

7.6 Array variables in zenon

An array variable in zenon represents a memory area (arrays or structures) of the B & R controller.

You have read and write access to the array variable via the Recipe Manager and VBA modules. The advantage is that block reading and block writing to the B & R controller is very efficient. Supported driver objects for array variables are (boolean, i/u8Bit, i/u16Bit, i/u32Bit, float).

An array variable is created via the variable dialog. Enter the size of the array in the input field "Indices" (dimension). If you have the same data type as you have on the B & R controller, you also have to enter the same dimension in the "Indices" input field.

7.7 Examples

EXMPLE 1: WITH A B&R PLC ARRAY

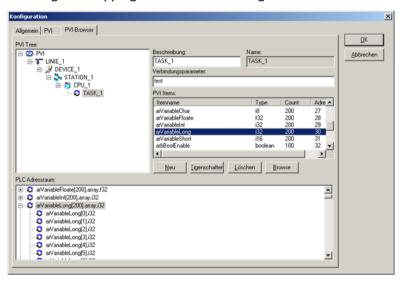
There is a global variable on the B&R PLC

long _GLOBAL arVariableLong[200];

see the illustration below for the definition on the control system side.

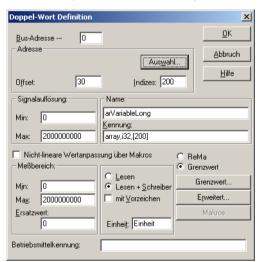


1. Creating the mapping variable in the configuration file:



2. Creating the control system variable: by clicking the Select button, you can select the mapping variable created above from a list.

Attention: you have to manually enter the value in the input field 'Indices'!



You can also place an array variable in the control system over a B&R PLC structure. This means that an unformatted binary dump of the structure will be read and written.

An array variable is created via the variable dialog in the control system. Enter the size of the structure in the input field "Indices" (dimension).

If it is an "i/u8Bit" array, you have to enter the size of the structure in Bytes in the input field "Indices".

If it is an "i/u16Bit" array, you have to enter the size of the structure in Bytes/2 in the input field "Indices".



If it is an "i/u32Bit" array, you have to enter the size of the structure in Bytes/4 in the input field "Indices".

If it is a "float" array, you have to enter the size of the structure in Bytes/4 in the input field "Indices".

Example: if you want to read out a structure that has a size of 20 Bytes in the PLC with a double word array in the control system, you have to enter the value '5' in the "Indices" field.

!The number of Bytes contained in a structure or an array can be found out in the PVI browser in the driver configuration (Column: Count).

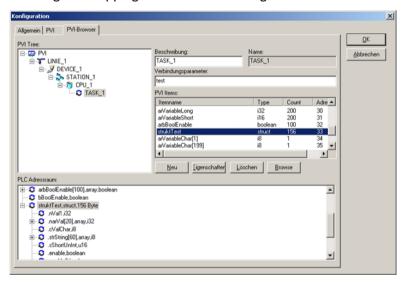
EXAMPLE 2: WITH A B&R PLC STRUCTURE

There is a global variable on the B&R PLC

```
struct strukt1 GLOBAL struktTest;
```

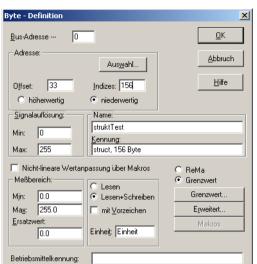
Size in bytes is 156. see the illustration below for the definition on the control system side.

1. Creating the mapping variable in the configuration file:



2. Creating the variable in the control system: by clicking the Select button, you can select the mapping variable created above from a list (only works for type i8/u8).





Attention: you have to manually enter the value in the input field 'Indices'!

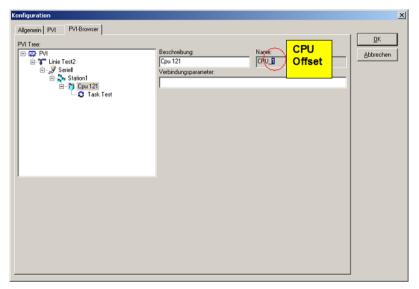
USING THE DATATYPE CPU STATUS

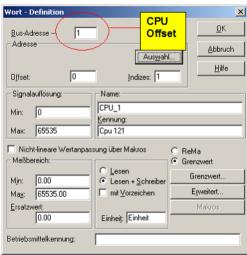
The datatype "CPU status" determines the last valid CPU status and returns it as a value.

Possible CPU status values:

| Status name | Status value |
|-----------------|---------------------------------|
| WarmStart | 0: Status of B&R: OK |
| ColdStart | 1: Status of B&R: OK |
| Reset | =2: Status of B&R: Errors |
| Reconfiguration | 3: Status of B&R: Errors |
| NMI | =4: Status of B&R: Errors |
| Diagnostics | 5: Status of B&R: Errors |
| Error | =6: Status of B&R: Errors |
| ConnectionError | 7: Status of COPALP: Errors |
| Unknown Status | 65535: Status of COPALP: Errors |

Info: for each CPU only one status variable can be created.







8. Driver-specific functions

The driver supports the following functions:

LIMITATIONS

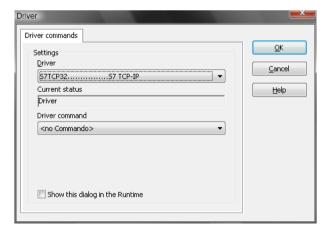
At the moment, RDA is not possible. (Realtime Data Acquisition)Commissioning

9. Driver commands

This chapter describes standard functions that are valid for most zenon drivers. Not all functions described here are available for every driver. For example, a driver that does not, according to the data sheet, support a modem connection also does not have any modem functions.

Driver commands are used to influence drivers using zenon; start and stop for example. The engineering is implemented with the help of function <code>Driver</code> commands. To do this:

- create a new function
- ▶ select Variables -> Driver commands
- ▶ The dialog for configuration is opened





| Parameters | | Description | |
|-----------------|-----------------------------------|---|--|
| Drivers | | Drop-down list with all drivers which are loaded in the project. | |
| Current state | | Fixed entry which has no function in the current version. | |
| Driver commands | | Drop-down list for the selection of the command. | |
| • | Start driver (online mode) | Driver is reinitialized and started. | |
| • | Stop driver (offline | Driver is stopped. No new data is accepted. | |
| mc | node) | Note: If the driver is in offline mode, all variables that were created for this driver receive the status switched off (OFF; Bit 20). | |
| • | Driver in simulation mode | Driver is set into simulation mode. The values of all variables of the driver are simulated by the driver. No values from the connected hardware (e.g. PLC, bus system,) are displayed. | |
| • | Driver in hardware mode | Driver is set into hardware mode. For the variables of the driver the values from the connected hardware (e.g. PLC, bus system,) are displayed. | |
| • | Driver-specific command | Enter driver-specific commands. Opens input field in order to enter a command. | |
| • | Activate driver write set value | Write set value to a driver is allowed. | |
| • | Deactivate driver write set value | Write set value to a driver is prohibited. | |
| • | Establish connection with modem | Establish connection (for modem drivers) Opens the input fields for the hardware address and for the telephone number. | |
| • | Disconnect from modem | Terminate connection (for modem drivers) | |
| Sh | ow this dialog in the Runtime | The dialog is shown in Runtime so that changes can be made. | |

DRIVER COMMANDS IN THE NETWORK

If the computer, on which the driver command function is executed, is part of the zenon network, additional actions are carried out. A special network command is sent from the computer to the project server, which then executes the desired action on its driver. In addition, the Server sends the same driver command to the project standby. The standby also carries out the action on its driver.

This makes sure that Server and Standby are synchronized. This only works if the Server and the Standby both have a working and independent connection to the hardware.



10. Error analysis

Should there be communication problems, this chapter will assist you in finding out the error.

10.1 Analysis tool

All zenon modules such as Editor, Runtime, drivers, etc. write messages to a joint log file. To display them correctly and clearly, use the Diagnosis Viewer (main.chm::/12464.htm) program that was also installed with zenon. You can find it under Start/All programs/zenon/Tools 7.20 -> Diagviewer.

zenon driver log all errors in the log files. The default folder for the log files is subfolder Log in directory ProgramData, example:

C:\ProgramData\COPA-DATA\LOG. Log files are text files with a special structure.

Attention: With the default settings, a driver only logs error information. With the <code>piagnosis</code> viewer you can enhance the diagnosis level for most of the drivers to "Debug" and "Deep Debug". With this the driver also logs all other important tasks and events.

In the Diagnosis Viewer you can also:

- follow currently created entries live
- customize the logging settings
- change the folder in which the log files are saved

Note:

- 1. In Windows CE even errors are not logged per default due to performance reasons.
- 2. The Diagnosis Viewer displays all entries in UTC (coordinated world time) and not in local time.
- 3. The Diagnosis Viewer does not display all columns of a log file per default. To display more columns activate property Add all columns with entry in the context menu of the column header.
- 4. If you only use Error logging, the problem description is in column Error text. For other diagnosis level the description is in column General text.
- 5. For communication problems many drivers also log error numbers which the PLC assigns to them. They are displayed in Error text and/or Error code and/or Driver error parameter (1 and 2). Hints on the meaning of error codes can be found in the driver documentation and the protocol/PLC description.
- 6. At the end of your test set back the diagnosis level from Debug or Deep Debug. At Debug and Deep Debug there are a great deal of data for logging which are saved to the hard drive and which can influence your system performance. They are still logged even after you close the Diagnosis Viewer.



You can find further information on the Diagnosis Viewer in the Diagnose Viewer (main.chm::/12464.htm) chapter.

10.2 Error numbers

Error numbers from the PVI are forwarded directly by the driver.

You can find the corresponding error numbers in the documentation of the PVI.

10.3 Check list

- ▶ Is the COM port in use by another application or are the settings incorrect?
- ▶ Is the device (PLC) that you are trying to communicate with connected to the power supply?
- ▶ Is the cable between PLC and PC/IPC connected correctly?
- ► Are the used variables correctly defined in the PLC?
- ► Has the file DEFAULT.BUR be transferred?
- ▶ If you use hysteresis the option "Eventmode" has to be activated.
- ► Two identical systems are accessed, with one driver being used per connection. (see: special case of identical PLC hardware and software)
- ► Have you analyzed the "driver communication error file" (which errors have occured)?
- In case of communication problems, the driver writes a detailed problem analysis into the driver communication error file. This file is stored in the project directory (RT\\FILES\\zenon\\custom\\log). The name of the file is _<drivername>.txt. The file can be opened with any text editor, e.g. Notepad.

For additional error analyses, please send a project backup and the "error file" to the support team responsible for you.