zenon
by COPA-DATA

zenon driver manual

VDMALaetus

v.8.10

Contents

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ZENON VIDEO-TUTORIALS

You can find practical examples for project configuration with zenon in our YouTube channel (https://www.copadata.com/tutorial_menu). The tutorials are grouped according to topics and give an initial insight into working with different zenon modules. All tutorials are available in English.

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2 VDMALaetus

Driver for connecting intelligent components in packaging and process machinery via the VDMAXML_P protocol (integration of intelligent components in packaging machinery and process machinery - VDMAXML_P version 1.0). This protocol was specified by the VDMA - Verband Deutscher Maschinen- und Anlagenbau e.v. (German Engineering Federation).

Particularly suitable for connecting Laetus components via the Laetus XML Interface Server as VDMAXML_P protocol converter.

Information

Employment with other VDMAXML_P devices:

Basically the use is possible but was not tested. The driver sends generic VDMAXML_P telegrams. The symbolic addressing of the variables takes place only via the XML tree which is transferred for the variable.

3 VDMALaetus - data sheet

General:	
Driver file name	VDMALaetus.exe
Driver name	VDMA-XML Treiber
PLC types	VDMAXML_P compatible controllers or components; Laetus components with VDMA XML interface server.
PLC manufacturer	Laetus; VDMA

Driver supports:	
Protocol	VDMAXML_P
Addressing: Address-based	Name based
Addressing: Name-based	--
Spontaneous communication	X
Polling communication	X
Online browsing	--
Offline browsing	--
Real-time capable	X
Blockwrite	--
Modem capable	--
RDA numerical	--

Driver supports:	
RDA String	--
Hysteresis	--
extended API	--
Supports status bit **WR-SUC**	--
alternative IP address	--

Requirements:	
Hardware PC	--
Software PC	If the components do not have a direct connection to VDMAXML_P, a protocol converter (such as the Laetus XML Interface Server) can be placed in between.
Hardware PLC	--
Software PLC	--
Requires v-dll	X

Platforms:	
Operating systems	Windows 10; Windows 7; Windows 8; Windows 8.1; Windows Server 2008 R2; Windows Server 2012; Windows Server 2012 R2; Windows Server 2016

4 Driver history

Date	Driver version	Change
9/24/2009	100	Created driver documentation

DRIVER VERSIONING

The versioning of the drivers was changed with zenon 7.10. There is a cross-version build number as of this version. This is the number in the 4th position of the file version,
For example: **7.10.0.4228** means: The driver is for version **7.10** service pack **0**, and has the build number **4228**.

Expansions or error rectifications will be incorporated into a build in the future and are then available from the next consecutive build number.

Example

A driver extension was implemented in build **4228**. The driver that you are using is build number **8322**. Because the build number of your driver is higher than the build number of the extension, the extension is included. The version number of the driver (the first three digits of the file version) do not have any significance in relation to this. The drivers are version-agnostic

5 Requirements

This chapter contains information on the requirements that are necessary for use of this driver.

5.1 PC

If the communication takes place with VDMAXML_P-enabled components, there are special prerequisites.

In order to communicate with Laetus devices you must operate the Laetus XML interface server as protocol converter either on the local PC or on a remote device.

5.2 Control

The PLCs must be VDMAXML_P-enabled. As an alternative a protocol converter can be used in order to communicated with components without VDMAXML_P.

6 Configuration

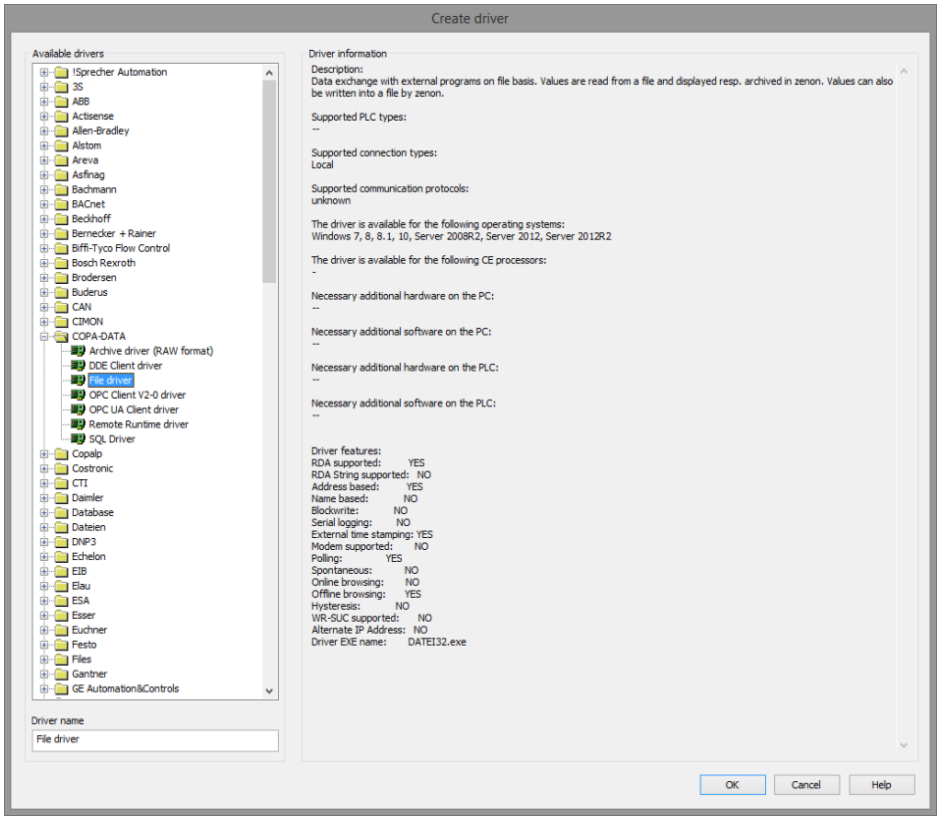
In this chapter you will learn how to use the driver in a project and which settings you can change.

Information

Find out more about further settings for zenon variables in the chapter Variables (main.chm::/15247.htm) of the online manual.

6.1 Creating a driver

In the **Create driver** dialog, you create a list of the new drivers that you want to create.



Parameter	Description
Available drivers	List of all available drivers. The display is in a tree structure: *[+]* expands the folder structure and shows the drivers contained therein. [-] reduces the folder structure Default: *no selection*
Driver name	Unique **Identification** of the driver. Default: *Empty*

Parameter	Description
	The input field is pre-filled with the pre-defined **Identification** after selecting a driver from the list of available drivers.
Driver information	Further information on the selected driver. Default: *Empty* The information on the selected driver is shown in this area after selecting a driver.

CLOSE DIALOG

Option	Description
OK	Accepts all settings and opens the driver configuration dialog of the selected driver.
Cancel	Discards all changes and closes the dialog.
Help	Opens online help.

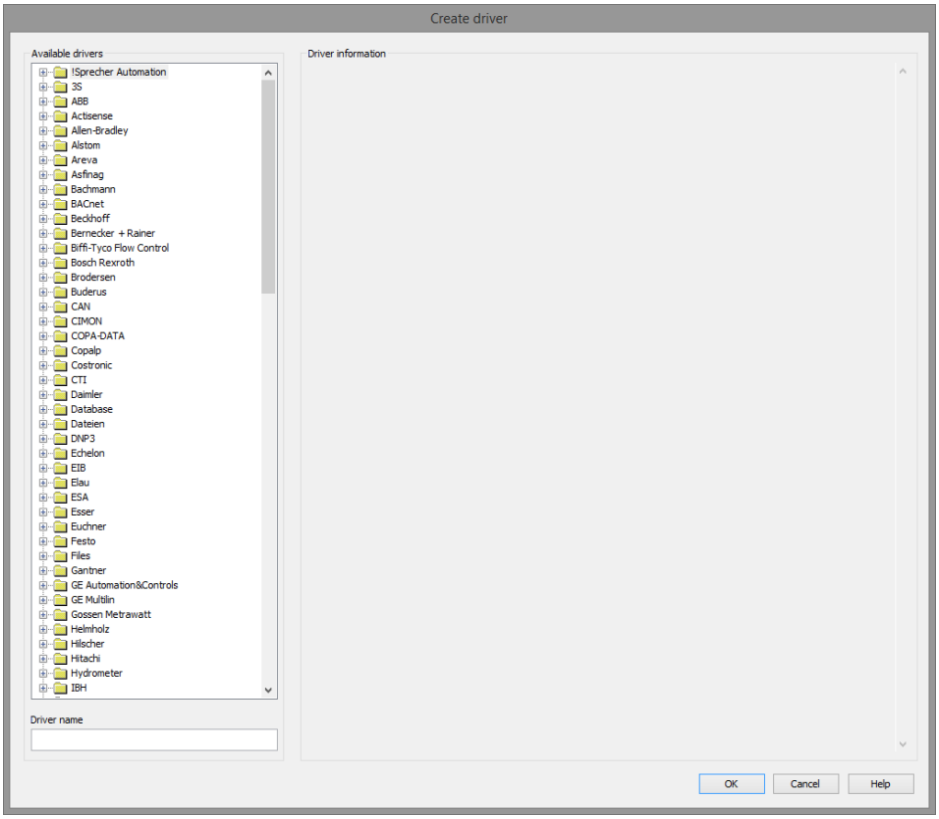
> **Information**
>
> The content of this dialog is saved in the file called Treiber_[Language].xml. You can find this file in the following folder:
> *C:\ProgramData\COPA-DATA\zenon[version number]*.

CREATE NEW DRIVER

In order to create a new driver:

1. Right-click on **Driver** in the Project Manager and select **New driver** in the context menu.
   Optional: Select the **New driver** button from the toolbar of the detail view of the **Variables**.
   The **Create driver** dialog is opened.

2. The dialog offers a list of all available drivers.



3. Select the desired driver and name it in the **Driver name** input field.
   This input field corresponds to the **Identification** property. The name of the selected driver is automatically inserted into this input field by default.
   The following is applicable for the **Driver name**:

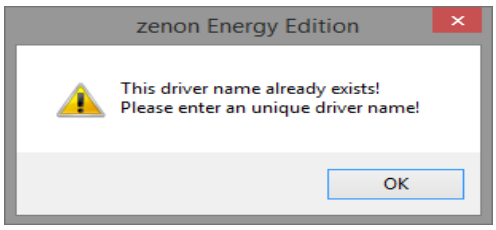
   - The **Driver name** must be unique.
     If a driver is used more than once in a project, a new name has to be given each time. This is evaluated by clicking on the **OK** button. If the driver is already present in the project, this is shown with a warning dialog.
   - The **Driver name** is part of the file name.
     Therefore it may only contain characters which are supported by the operating system. Invalid characters are replaced by an underscore (_).
   - **Attention:** This name cannot be changed later on.

4. Confirm the dialog by clicking on the **OK** button.
   The configuration dialog for the selected driver is opened.

Note: The language of driver names cannot be switched. They are always shown in the language in which they have been created, regardless of the language of the Editor. This also applies to driver object types.

DRIVER NAME DIALOG ALREADY EXISTS

If there is already a driver in the project, this is shown in a dialog. The warning dialog is closed by clicking on the **OK** button. The driver can be named correctly.



ZENON PROJECT

The following drivers are created automatically for newly-created projects:

- **Intern**
- **MathDr32**
- **SysDrv**

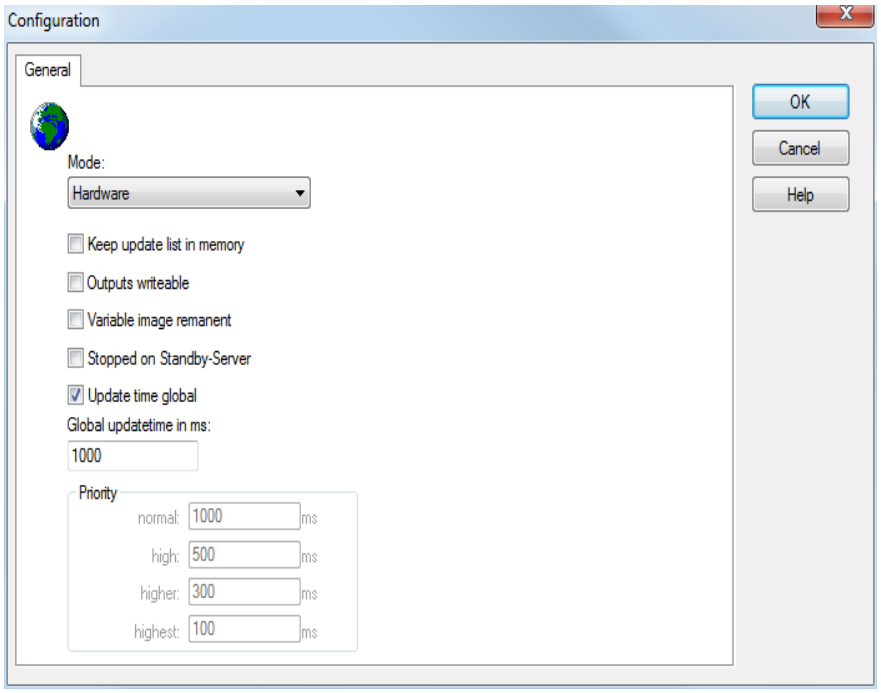
> **Information**
>
> Only the required drivers need to be present in a zenon project. Drivers can be added at a later time if required.

6.2 Settings in the driver dialog

You can change the following settings of the driver:

6.2.1 General

The configuration dialog is opened when a driver is created. In order to be able to open the dialog later for editing, double click on the driver in the list or click on the **Configuration** property.



Option	Description
Mode	Allows to switch between hardware mode and simulation mode ▸ *Hardware*: A connection to the control is established. ▸ Simulation - static: No communication between to the control is established, the values are simulated by the driver. In this modus the values remain constant or the variables keep the values which were set by zenon Logic. Each variable has its own memory area. E.g. two variables of the type marker with offset 79 can have different values in the Runtime and do not influence each other. Exception: The simulator driver. ▸ *Simulation - counting*: No communication between to the control is established, the values are simulated by the driver. In this modus the driver increments the values

Option	Description
	within a value range automatically. ▸ *Simulation - programmed*: No communication is established to the PLC. The values are calculated by a freely programmable simulation project. The simulation project is created with the help of the zenon Logic Workbench and runs in a zenon Logic Runtime which is integrated in the driver. For details see chapter Driver simulation (main.chm::/25206.htm).
Keep update list in the memory	Variables which were requested once are still requested from the control even if they are currently not needed. This has the advantage that e.g. multiple screen switches after the screen was opened for the first time are executed faster because the variables need not be requested again. The disadvantage is a higher load for the communication to the control.
Output can be written	▸ *Active*: Outputs can be written. ▸ *Inactive*: Writing of outputs is prevented. **Note**: Not available for every driver.
Variable image remanent	This option saves and restores the current value, time stamp and the states of a data point. Fundamental requirement: The variable must have a valid value and time stamp. The variable image is saved in hardware mode if one of these statuses is active: ▸ User status *M1* (*0*) to *M8* (*7*) ▸ *REVISION(9)* ▸ *AUS(20)* ▸ *ERSATZWERT(27)* The variable image is always saved if: ▸ the variable is of the object type **Driver variable** ▸ the driver runs in simulation mode. (not

Option	Description
	programmed simulation) The following states are not restored at the start of the Runtime: ▸ *SELECT(8)* ▸ *WR-ACK(40)* ▸ *WR-SUC(41)* The mode **Simulation - programmed** at the driver start is not a criterion in order to restore the remanent variable image.
Stop on Standby Server	Setting for redundancy at drivers which allow only one communication connection. For this the driver is stopped at the Standby Server and only started at the upgrade. **Attention:** If this option is active, the gapless archiving is no longer guaranteed. ▸ *Active*: Sets the driver at the not-process-leading Server automatically in a stop-like state. In contrast to stopping via driver command, the variable does not receive status **switched off** (**statusverarbeitung.chm::/24150.htm**) but an empty value. This prevents that at the upgrade to the Server irrelevant values are created in the AML, CEL and Historian. Default: *inactive* **Note:** Not available if the CE terminal serves as a data server. You can find further information in the zenon Operator manual in the CE terminal as a data server chapter.
Global Update time	Setting for the global update times in milliseconds: ▸ *Active*: The set **Global update time** is used for all variables in the project. The priority set at the variables is not used. ▸ *Inactive*: The set priorities are used for the individual variables.

Option	Description
	Exceptions: Spontaneous drivers ignore this option. They generally use the shortest possible update time. For details, see the **Spontaneous driver update time** section.
Priority	The polling times for the individual priority classes are set here. All variables with the according priority are polled in the set time. The variables are allocated separately in the settings of the variable properties. The communication of the individual variables can be graded according to importance or required topicality using the priority classes. Thus the communication load is distributed better. **Attention:** Priority classes are not supported by each driver, e.g. spontaneously communicating zenon drivers.

CLOSE DIALOG

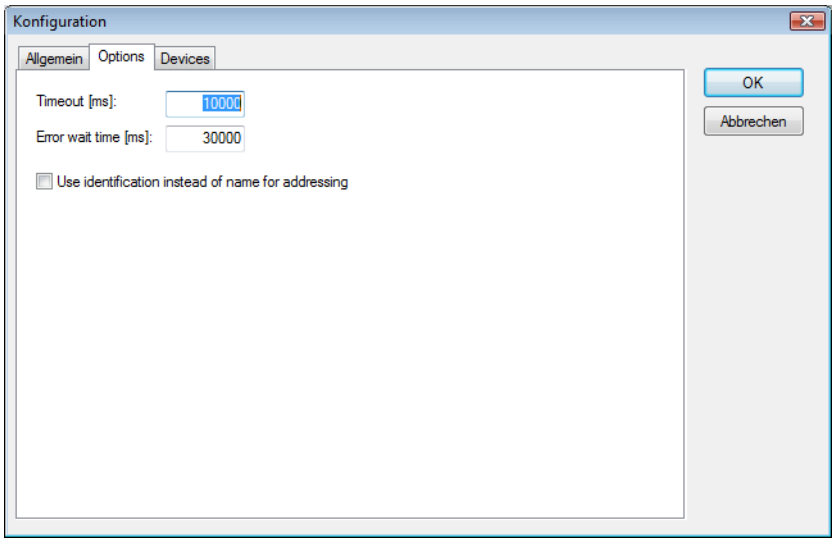
Option	Description
OK	**Applies all changes in all tabs and closes the dialog.**
Cancel	Discards all changes in all tabs and closes the dialog.
Help	Opens online help.

UPDATE TIME FOR SPONTANEOUS DRIVERS

With spontaneous drivers, for **Set value**, **advising** of variables and **Requests**, a read cycle is triggered immediately - regardless of the set update time. This ensures that the value is immediately available for visualization after writing. The update time is generally 100 ms.

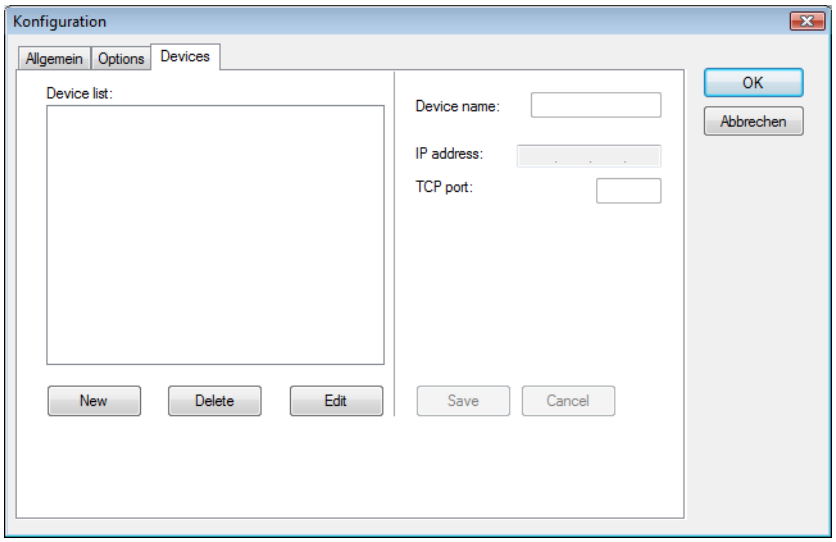
Spontaneous drivers are **ArchDrv**, **BiffiDCM**, **BrTcp32**, **DNP3**, **Esser32**, **FipDrv32**, **FpcDrv32**, **IEC850**, **IEC870**, **IEC870_103**, **Otis**, **RTK9000**, **S7DCOS**, **SAIA_Slave**, **STRATON32** and **Trend32**.

6.2.2 Options



Parameter	Description
Timeout [ms]	Timeout of the communication in milliseconds.
Error wait time [ms]	Error wait time in milliseconds.
Use identification instead of name for addressing	If you activate this checkbox, the variable identification is used for addressing instead of the variable name.

6.2.3 Devices



Parameters	Description
Device list	Displays the connection names with the corresponding hardware addresses. To display the connection parameters of a name, click on the according connection name.
Device name	Name of the connection or the component. **Attention:** The connection name must not contain any of the following characters: *{}|&~"';:=*
IP-Adresse	IP address of the component or the protocol converters.
TCP port	Port number of the component or the port of the protocol converters through which the component is reached.
New	Creates a new connection with default settings.
Delete	Deletes the connection selected in the connection list.
Edit	Opens the selected connection for editing.
Save	Saves a new or edited connection.
Cancel	Cancels the editing of connection settings without saving changes.

CREATE NEW CONNECTION

1. click on the button **New**
2. enter the connection parameters **Net address**, **Connection name** and **IP address**
3. Click on **Save**

DISPLAY CONNECTION PARAMETERS OF A CONNECTION

1. select the desired connection in the connection list with the mouse pointer.
2. the parameters will be displayed

EDIT CONNECTION

1. select the connection in the connection list
2. Click on the **Edit** button
3. change the connection parameters
4. finish with **Save**

DELETE CONNECTION

1. select the connection in the connection list
2. click on the button **Delete**
3. the connection will be removed from the list

7 Creating variables

This is how you can create variables in the zenon Editor:

7.1 Creating variables in the Editor

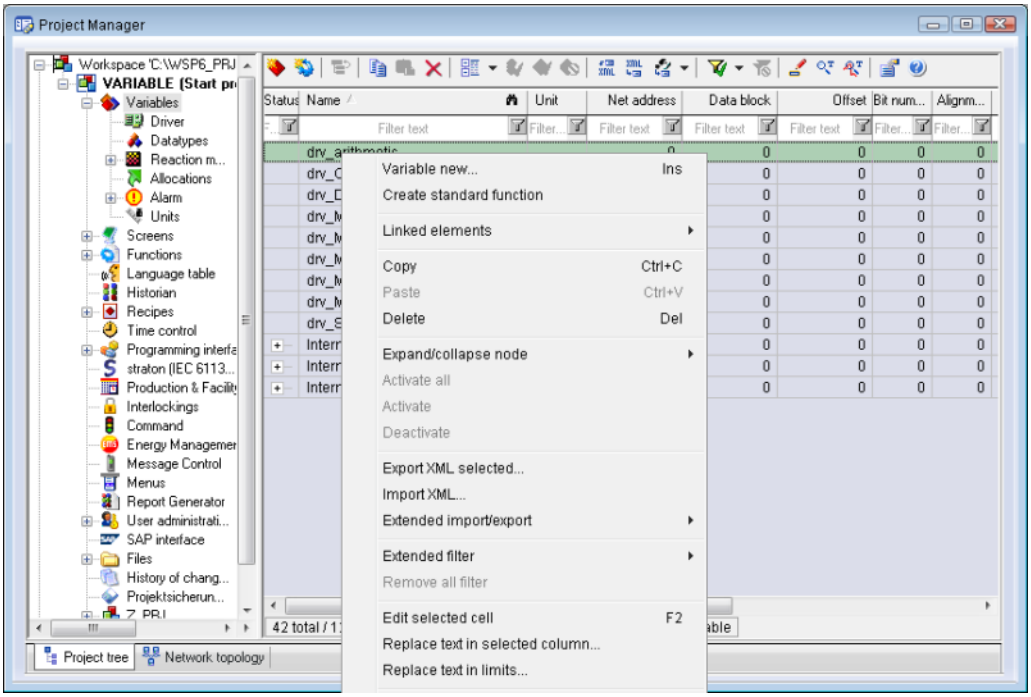
Variables can be created:

- as simple variables
- in arrays (main.chm::/15262.htm)
- as structure variables (main.chm::/15278.htm)

VARIABLE DIALOG

To create a new variable, regardless of which type:

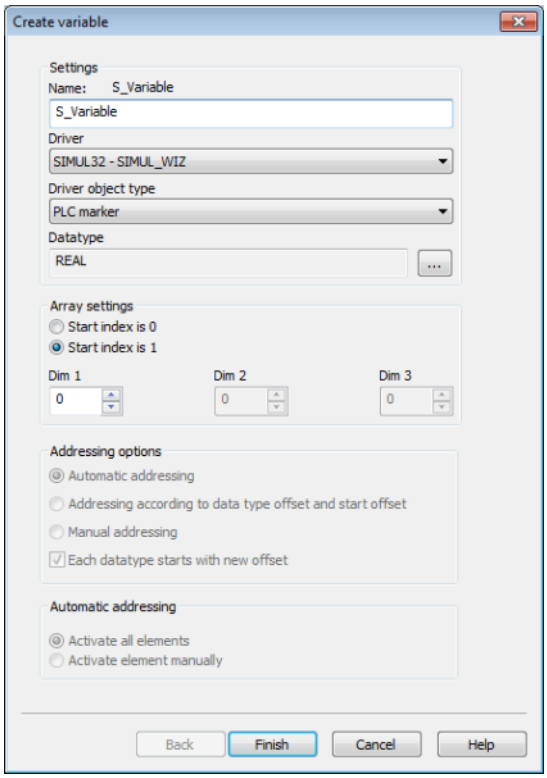
1. Select the **New variable** command in the **Variables** node in the context menu



The dialog for configuring variables is opened

2. Configure the variable
3. The settings that are possible depends on the type of variables

CREATE VARIABLE DIALOG



Property	Description
Name	Distinct name of the variable. If a variable with the same name already exists in the project, no additional variable can be created with this name. Maximum length: 128 characters **Attention:** the characters **#** and **@** are not permitted in variable names. If non-permitted characters are used, creation of variables cannot be completed and the **Finish** button remains inactive. **Note:** For some drivers, the addressing is possible over the property **Symbolic address**, as well.
Drivers	Select the desired driver from the drop-down list. **Note:** If no driver has been opened in the project, the driver for internal variables (**Intern.exe** (**Main.chm::/Intern.chm::/Intern.htm**)) is automatically loaded.
Driver Object Type (**cti.chm::/28685.htm**)	Select the appropriate driver object type from the drop-down list.
Data Type	Select the desired data type. Click on the ... button to open the

Property	Description
	selection dialog.
Array settings	Expanded settings for array variables. You can find details in the Arrays chapter.
Addressing options	Expanded settings for arrays and structure variables. You can find details in the respective section.
Automatic addressing	Expanded settings for arrays and structure variables. You can find details in the respective section.

SYMBOLIC ADDRESS

The **Symbolic address** property can be used for addressing as an alternative to the **Name** or **Identification** of the variables. Selection is made in the driver dialog; configuration is carried out in the variable property. When importing variables of supported drivers, the property is entered automatically.

Maximum length: *1024* characters.

The following drivers support the **Symbolic address**:

- **3S_V3**
- **AzureDrv**
- **BACnetNG**
- **IEC850**
- **KabaDPServer**
- **OPCUA32**
- **Phoenix32**
- **POZYTON**
- **RemoteRT**
- **S7TIA**
- **SEL**
- **SnmpNg32**
- **PA_Drv**

INHERITANCE FROM DATA TYPE

Measuring range, **Signal range** and **Set value** are always:

- derived from the datatype
- Automatically adapted if the data type is changed

Note for signal range: If a change is made to a data type that does not support the set **signal range**, the **signal range** is amended automatically. For example, for a change from **INT** to **SINT**, the **signal range** is changed to *127*. The amendment is also carried out if the **signal range** was not inherited from the data type. In this case, the **measuring range** must be adapted manually.

7.2 Addressing

Group/Property	Description
General	
Name	Name of the variable. Is used for addressing the data point. You must use the connection name from the driver configuration as prefix. Then follows an exclamation mark and the name of the base variable. In order to address structure elements of a variable their names are attached to the base name separated by dots. Array elements are addressed with the help of their index in brackets. e.g. Scanner12!Identification.wtDevice.Name, Scanner12!ServerStatus.XML-Interface.State._elements.Value[0] **Attention:** For every zenon project the name must be unambiguous.
Identification	Freely definable identification. E.g. for Resources label, comments, ... If the option "Use identification instead of name for addressing" is used, the name can be freely assigned because the identification is used for addressing.
Addressing	
Net address	not used for this driver
Data block	not used for this driver
Offset	not used for this driver
Alignment	not used for this driver
Bit number	not used for this driver
String length	Only available for String variables. Maximum number of characters that the variable can take.
Driver	Object type of the variables. Depending on the driver used, is selected

Group/Property	Description
connection/Driver Object Type	when the variable is created and can be changed here.
Driver connection/Data Type	Data type of the variable. Is selected during the creation of the variable; the type can be changed here. **Attention:** If you change the data type later, all other properties of the variable must be checked and adjusted, if necessary.
Priority	Based on the priority of the variable is decided whether it is read in a polled or spontaneous way. If the priority is set to "Normal", the variable communicated spontaneously.

7.3 Driver objects and datatypes

Driver objects are areas available in the PLC, such as markers, data blocks etc. Here you can find out which driver objects are provided by the driver and which IEC data types can be assigned to the respective driver objects.

7.3.1 Driver objects

The following object types are available in this driver:

Driver Object Type	Channel type	Read	Write	Supported data types	Description
Value	8	X	X	*BOOL, SINT, USINT, INT, UINT, DINT, UDINT, REAL, LREAL, STRING*	Data point of a component.
XML raw value	10	X	X	*STRING*	Data point or several data points of a component as XML raw value (not decoded).
Compound write trigger	11	X	X	*BOOL*	Trigger in order to write several elements of a structure variable at once.

Driver Object Type	Channel type	Read	Write	Supported data types	Description
Communication details	35	X	X	*BOOL, SINT, USINT, INT, UINT, DINT, UDINT, REAL, STRING*	Variables for the static analysis of the communication; is transferred between driver and Runtime (not to the PLC). **Note**: The addressing and the behavior is the same for most zenon drivers. You can find detailed information on this in the Communication details (Driver variables) (on page 36) chapter.
Audit trail message	9			*STRING*	String variable with the following syntax (on page 42): Text.Entry, Variable.Name, Variable.Value.Old and Variable.Value.New

Key:

X: supported

--: not supported

7.3.2 Mapping of the data types

All variables in zenon are derived from IEC data types. The following table compares the IEC datatypes with the datatypes of the PLC.

PLC	zenon	Data type
Boolean	BOOL	8

PLC	zenon	Data type
ui1	USINT	9
i1	SINT	10
ui2	UINT	2
i2	INT	1
ui4	UDINT	4
i	DINT	3
ui8	ULINT	27
i8	LINT	26
Float 32 bit, Number, r4	REAL	5
Float 64 bit, Number, r8, float	LREAL	6
string.ansi	STRING	12
-	WSTRING	21
-	DATE	18
-	TIME	17
-	DATE_AND_TIME	20
-	TOD (Time of Day)	19

DATA TYPE

The term **data type** is the internal numerical identification of the data type. It is also used for the extended DBF import/export of the variables.

7.4 Creating variables by importing

Variables can also be imported by importing them. The XML and DBF import is available for every driver.

Information

You can find details on the import and export of variables in the Import-Export (main.chm::/13028.htm) manual in the Variables (main.chm::/13045.htm) section.

7.4.1 Offline import

The following must be the case for online import

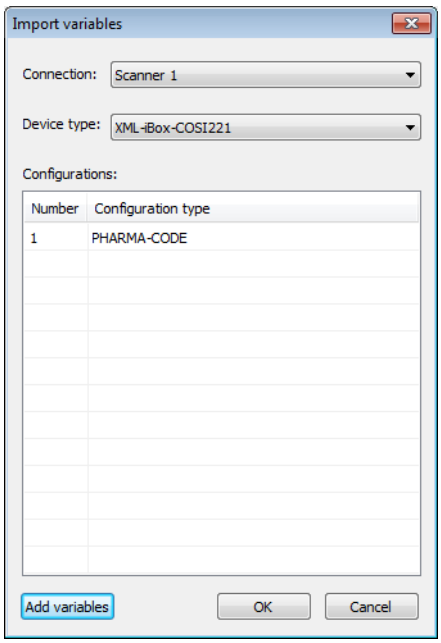
- The Laetus XML interface (2.6.0 E2) must be present
- The file VDMALaetus_Laetus.xml must be present in the zenon program directory

OFFLINE IMPORT

To import variables offline:

1. Select the 'Import variables from driver' command from the context menu of the driver
2. The import wizard is opened
3. Follow the configuration of the wizard

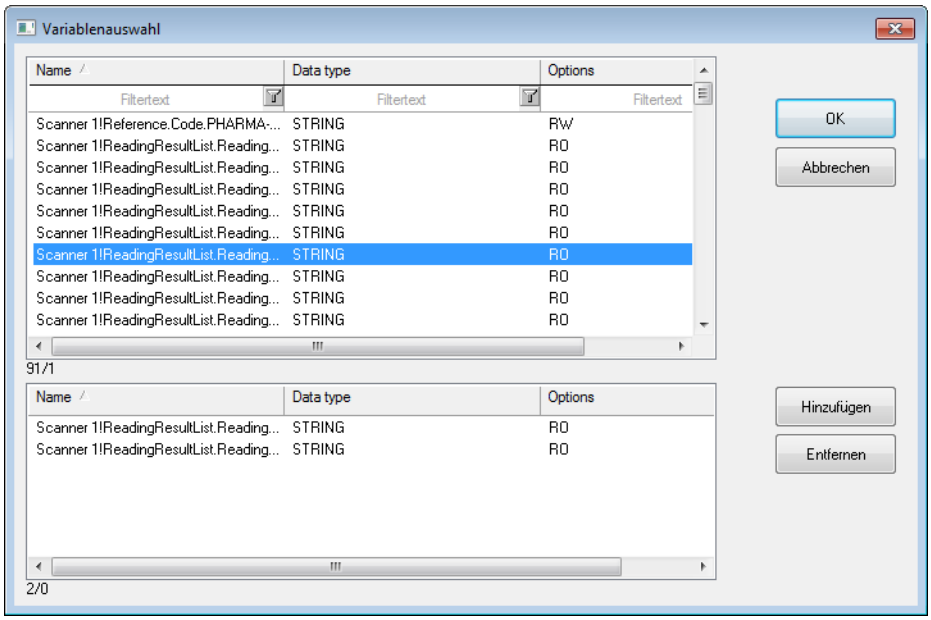
SELECTION OF THE CONNECTION



Parameters	Description
Connection:	Selection of connection for which variables are to be created from

Parameters	Description
	drop-down list.
Device type:	Selection of the Laetus scanner type from the drop-down list.
Configurations:	Setting of the configuration of the scanner, depending on the selected scanner type. This must correspond to the configuration of the scanner in the Laetus Navigator.
Number	Consecutive number of the configurations. Is issued automatically.
Configuration type	Selection of the configuration type from the drop-down list. A click in the cell activates the drop-down list.
Add variables	Button only available if several connections to the driver (on page 17) are created. Variables are first created for the currently-selected connection. After this, the connection is removed from the **Connection** drop-down list and the next connection is created automatically.
OK	Closes this dialog, creates variables for the currently-selected connection and opens dialog with all the created variables.
Cancel	Discards settings and closes the dialog.

VARIABLE SELECTION



Parameters	Description
Name	Variable name; can be filtered and sorted

Parameters	Description
Data type	Data type; can be filtered and sorted
Options	Options; can be filtered and sorted
Number/number	Display of existing/selected variables
OK	Confirms selection, closes dialog and imports selected variables.
Cancel	Discards settings and closes the dialog without importing variables.
Add	Adds selected variables from the display list into the selection list below. Multiple selection is possible. Variables can also be added by double clicking.
Remove	Removes selected variables from the selection list. Multiple selection is possible.

UNSTRUCTURED VARIABLE TYPES

Completely unstructured variable types can also be read.

For this, the following applies:

- If a structured variable with all subnodes is to be displayed in a string variable, the driver object type *XML raw value* must be selected.
- If a variable of driver object type *Value* with the address *EvaluationMode* (unstructured) is created, it is expected that the variable value does not contain any XML nodes.
  <STATE v="EvaluationMode" s="cur">active</STATE>
- If a structured variable is created (e.g. **ServerStatus.wtDevice.OperationalMode**), it is expected that the variable value contains the structure under an XML root node with the name of the variable.
  <STATE v="ServerStatus" s="cur">
  <ServerStatus>
  <XML interface>
  <State>
  <Value>connection to wt device -established</Value>
  </State>
  </XML interface>
  <wtDevice>
  <OperationalMode>Production</OperationalMode>
  <EvaluationMode>active</EvaluationMode>

<State>

<Value>successfully running</Value>

</State>

</wtDevice>

</ServerStatus>

</STATE>

- If a variable with the attribute *c=i* is received, the status bit *not topical* (NT_870) is set.
  For example:
  <STATE v="LoadFormatProgress" s="cur" c="i"></STATE>
- If a structure element is not present in a structure, the INVALID-BIT is set

7.4.2 XML import

During XML import of variables or data types, these are first assigned to a driver and then analyzed. Before import, the user decides whether and how the respective element (variable or data type) is to be imported:

- *Import*:
  The element is imported as a new element.
- *Overwrite*:
  The element is imported and overwrites a pre-existing element.
- *Do not import*:
  The element is not imported.

Note: The actions and their durations are shown in a progress bar during import. The import of variables is described in the following documentation. Data types are imported along the same lines.

REQUIREMENTS

The following conditions are applicable during import:

- **Backward compatibility**

  At the XML import/export there is no backward compatibility. Data from older zenon versions can be taken over. The handover of data from newer to older versions is not supported.

- **Consistency**

  The XML file to be imported has to be consistent. There is no plausibility check on importing the file. If there are errors in the import file, this can lead to undesirable effects in the project.

Particular attention must be paid to this, primarily if not all properties exist in the XML file and these are then filled with default values. E.g.: A binary variable has a limit value of *300*.

- **Structure data types**

  Structure data types must have the same number of structure elements.
  Example: A structure data type in the project has 3 structure elements. A data type with the same name in the XML file has 4 structure elements. Then none of the variables based on this data type in the file are imported into the project.

Hint

You can find further information on XML import in the **Import - Export** manual, in the **XML import** (**main.chm::/13046.htm**) chapter.

7.4.3 DBF Import/Export

Data can be exported to and imported from dBase.

Information

Import and Export via CSV or dBase supported; no driver specific variable settings, such as formulas. Use export/import via XML for this.

IMPORT DBF FILE

To start the import:

1. right-click on the variable list
2. in the drop-down list of **Extended export/import...** select the **Import dBase** command
3. follow the import assistant

The format of the file is described in the chapter File structure.

Information

Note:

- Driver object type and data type must be amended to the target driver in the DBF file in order for variables to be imported.
- dBase does not support structures or arrays (complex variables) at import.

EXPORT DBF FILE

To start the export:

1. right-click on the variable list
2. in the drop-down list of **Extended export/import...** select the **Export dBase...** command
3. follow the export assistant

> **Attention**
>
> DBF files:
>
> - must correspond to the 8.3 DOS format for filenames (8 alphanumeric characters for name, 3 character suffix, no spaces)
> - must not have dots (.) in the path name.
> e.g. the path *C:\users\John.Smith\test.dbf* is invalid.
> Valid: *C:\users\JohnSmith\test.dbf*
> - must be stored close to the root directory in order to fulfill the limit for file name length including path: maximum 255 characters

The format of the file is described in the chapter File structure.

> **Information**
>
> dBase does not support structures or arrays (complex variables) at export.

FILE STRUCTURE OF THE DBASE EXPORT FILE

The dBaseIV file must have the following structure and contents for variable import and export:

> **Attention**
>
> dBase does not support structures or arrays (complex variables) at export.
>
> DBF files must:
>
> - conform with their name to the 8.3 DOS format (8 alphanumeric characters for name, 3 characters for extension, no space)
> - Be stored close to the root directory (Root)

STRUCTURE

Identification	Type	Field size	Comment
KANALNAME	Char	128	Variable name. The length can be limited using the **MAX_LAENGE** entry in the **project.ini** file.
KANAL_R	C	128	The original name of a variable that is to be replaced by the new name entered under "VARIABLENNAME" (variable name) (field/column must be entered manually). The length can be limited using the **MAX_LAENGE** entry in the **project.ini** file.
KANAL_D	Log	1	The variable is deleted with the *1* entry (field/column has to be created by hand).
TAGNR	C	128	Identification. The length can be limited using the **MAX_LAENGE** entry in the **project.ini** file.
EINHEIT	C	11	Technical unit
DATENART	C	3	Data type (e.g. bit, byte, word, ...) corresponds to the data type.
KANALTYP	C	3	Memory area in the PLC (e.g. marker area, data area, ...) corresponds to the driver object type.
HWKANAL	Num	3	Net address
BAUSTEIN	N	3	Datablock address (only for variables from the data area of the PLC)
ADRESSE	N	5	Offset
BITADR	N	2	For bit variables: bit address For byte variables: 0=lower, 8=higher byte For string variables: Length of string (max. 63 characters)
ARRAYSIZE	N	16	Number of variables in the array for index variables ATTENTION: Only the first variable is fully available. All others are only available for VBA or the Recipegroup Manager

Identification	Type	Field size	Comment
LES_SCHR	L	1	Write-Read-Authorization 0: Not allowed to set value. 1: Allowed to set value.
MIT_ZEIT	R	1	time stamp in zenon (only if supported by the driver)
OBJEKT	N	2	Driver-specific ID number of the primitive object comprises TREIBER-OBJEKTTYP and DATENTYP
SIGMIN	Float	16	Non-linearized signal - minimum (signal resolution)
SIGMAX	F	16	Non-linearized signal - maximum (signal resolution)
ANZMIN	F	16	Technical value - minimum (measuring range)
ANZMAX	F	16	Technical value - maximum (measuring range)
ANZKOMMA	N	1	Number of decimal places for the display of the values (measuring range)
UPDATERATE	F	19	Update rate for mathematics variables (in sec, one decimal possible) not used for all other variables
MEMTIEFE	N	7	Only for compatibility reasons
HDRATE	F	19	HD update rate for historical values (in sec, one decimal possible)
HDTIEFE	N	7	HD entry depth for historical values (number)
NACHSORT	R	1	HD data as postsorted values
DRRATE	F	19	Updating to the output (for zenon DDE server, in [s], one decimal possible)
HYST_PLUS	F	16	Positive hysteresis, from measuring range
HYST_MINUS	F	16	Negative hysteresis, from measuring range
PRIOR	N	16	Priority of the variable
REAMATRIZE	C	32	Allocated reaction matrix
ERSATZWERT	F	16	Substitute value, from measuring range
SOLLMIN	F	16	Minimum for set value actions, from measuring range

Identification	Type	Field size	Comment
SOLLMAX	F	16	Maximum for set value actions, from measuring range
VOMSTANDBY	R	1	Get value from standby server; the value of the variable is not requested from the server but from the Standby Server in redundant networks
RESOURCE	C	128	Resources label. Free string for export and display in lists. The length can be limited using the MAX_LAENGE entry in **project.ini**.
ADJWVBA	R	1	Non-linear value adaption: *0*: Non-linear value adaption is used *1*: Non-linear value adaption is not used
ADJZENON	C	128	Linked VBA macro for reading the variable value for non-linear value adjustment.
ADJWVBA	C	128	ed VBA macro for writing the variable value for non-linear value adjustment.
ZWREMA	N	16	Linked counter REMA.
MAXGRAD	N	16	Gradient overflow for counter REMA.

Attention

When importing, the driver object type and data type must be amended to the target driver in the DBF file in order for variables to be imported.

LIMIT VALUE DEFINITION

Limit definition for limit values *1* to *4*, or status *1* to *4*:

Identification	Type	Field size	Comment
AKTIV1	R	1	Limit value active (per limit value available)
GRENZWERT1	F	20	technical value or ID number of a linked variable for a dynamic limit value (see VARIABLEx) (if VARIABLEx is *1* and here it is *-1*, the existing variable linkage is not overwritten)

Identification	Type	Field size	Comment
SCHWWERT1	F	16	Threshold value for limit value
HYSTERESE1	F	14	Is not used
BLINKEN1	R	1	Set blink attribute
BTB1	R	1	Logging in CEL
ALARM1	R	1	Alarm
DRUCKEN1	R	1	Printer output (for CEL or Alarm)
QUITTIER1	R	1	Must be acknowledged
LOESCHE1	R	1	Must be deleted
VARIABLE1	R	1	Dyn. limit value linking the limit is defined by an absolute value (see field GRENZWERTx).
FUNC1	R	1	Functions linking
ASK_FUNC1	R	1	Execution via Alarm Message List
FUNC_NR1	N	10	ID number of the linked function (if "-1" is entered here, the existing function is not overwritten during import)
A_GRUPPE1	N	10	Alarm/Event Group
A_KLASSE1	N	10	Alarm/Event Class
MIN_MAX1	C	3	Minimum, Maximum
FARBE1	N	10	Color as Windows coding
GRENZTXT1	C	66	Limit value text
A_DELAY1	N	10	Time delay
INVISIBLE1	R	1	Invisible

Expressions in the column "Comment" refer to the expressions used in the dialog boxes for the definition of variables. For more information, see chapter Variable definition.

7.5 Communication details (Driver variables)

The driver kit implements a number of driver variables. This variables are part of the driver object type *Communication details*. These are divided into:

- Information
- Configuration
- Statistics and
- Error message

The definitions of the variables implemented in the driver kit are available in the import file **DRVVAR.DBF** and can be imported from there.
Path to file: *%ProgramData%\COPA-DATA\zenon<Versionsnummer>\PredefinedVariables*

Note: Variable names must be unique in zenon. If driver variables of the driver object type *Communication details* are to be imported from **DRVVAR.DBF** again, the variables that were imported beforehand must be renamed.

Information

Not every driver supports all driver variables of the driver object type *Communication details*.

For example:

- Variables for modem information are only supported by modem-compatible drivers.
- Driver variables for the polling cycle are only available for pure polling drivers.
- Connection-related information such as **ErrorMSG** is only supported for drivers that only edit one connection at a a time.

INFORMATION

Name from import	Type	Offset	Description
MainVersion	*UINT*	0	Main version number of the driver.
SubVersion	*UINT*	1	Sub version number of the driver.
BuildVersion	*UINT*	29	Build version number of the driver.
RTMajor	*UINT*	49	zenon main version number
RTMinor	*UINT*	50	zenon sub version number
RTSp	*UINT*	51	zenon Service Pack number
RTBuild	*UINT*	52	zenon build number
LineStateIdle	*BOOL*	24.0	TRUE, if the modem connection is idle

Name from import	Type	Offset	Description
LineStateOffering	*BOOL*	24.1	TRUE, if a call is received
LineStateAccepted	*BOOL*	24.2	The call is accepted
LineStateDialtone	*BOOL*	24.3	Dialtone recognized
LineStateDialing	*BOOL*	24.4	Dialing active
LineStateRingBack	*BOOL*	24.5	While establishing the connection
LineStateBusy	*BOOL*	24.6	Target station is busy
LineStateSpecialInfo	*BOOL*	24.7	Special status information received
LineStateConnected	*BOOL*	24.8	Connection established
LineStateProceeding	*BOOL*	24.9	Dialing completed
LineStateOnHold	*BOOL*	24.10	Connection in hold
LineStateConferenced	*BOOL*	24.11	Connection in conference mode.
LineStateOnHoldPendConf	*BOOL*	24.12	Connection in hold for conference
LineStateOnHoldPendTransfer	*BOOL*	24.13	Connection in hold for transfer
LineStateDisconnected	*BOOL*	24.14	Connection terminated.
LineStateUnknow	*BOOL*	24.15	Connection status unknown
ModemStatus	*UDINT*	24	Current modem status
TreiberStop	*BOOL*	28	Driver stopped For *driver stop*, the variable has the value *TRUE* and an **OFF** bit. After the driver has started, the variable has the value *FALSE* and no **OFF** bit.
SimulRTState	*UDINT*	60	Informs the status of Runtime for driver simulation.
ConnectionStates	*STRING*	61	Internal connection status of the driver to the PLC. Connection statuses: *0:* Connection OK

Name from import	Type	Offset	Description
			1: Connection failure *2:* Connection simulated Formating: *<Netzadresse>:<Verbindungszustand>;...;...;* A connection is only known after a variable has first signed in. In order for a connection to be contained in a string, a variable of this connection must be signed in once. The status of a connection is only updated if a variable of the connection is signed in. Otherwise there is no communication with the corresponding controller.

CONFIGURATION

Name from import	Type	Offset	Description
ReconnectInRead	*BOOL*	27	If TRUE, the modem is automatically reconnected for reading
ApplyCom	*BOOL*	36	Apply changes in the settings of the serial interface. Writing to this variable immediately results in the method SrvDrvVarApplyCom being called (which currently has no further function).
ApplyModem	*BOOL*	37	Apply changes in the settings of the modem. Writing this variable immediately calls the method SrvDrvVarApplyModem. This closes the current connection and opens a new one according to the settings **PhoneNumberSet** and **ModemHwAdrSet**.
PhoneNumberSet	*STRING*	38	Telephone number, that should be used
ModemHwAdrSet	*DINT*	39	Hardware address for the telephone number
GlobalUpdate	*UDINT*	3	Update time in milliseconds (ms).
BGlobalUpdaten	*BOOL*	4	TRUE, if update time is global

Name from import	Type	Offset	Description
TreiberSimul	*BOOL*	5	TRUE, if driver in sin simulation mode
TreiberProzab	*BOOL*	6	TRUE, if the variables update list should be kept in the memory
ModemActive	*BOOL*	7	TRUE, if the modem is active for the driver
Device	*STRING*	8	Name of the serial interface or name of the modem
ComPort	*UINT*	9	Number of the serial interface.
Baudrate	*UDINT*	10	Baud rate of the serial interface.
Parity	*SINT*	11	Parity of the serial interface
ByteSize	*USINT*	14	Number of bits per character of the serial interface Value = *0* if the driver cannot establish any serial connection.
StopBit	*USINT*	13	Number of stop bits of the serial interface.
Autoconnect	*BOOL*	16	TRUE, if the modem connection should be established automatically for reading/writing
PhoneNumber	*STRING*	17	Current telephone number
ModemHwAdr	*DINT*	21	Hardware address of current telephone number
RxIdleTime	*UINT*	18	Modem is disconnected, if no data transfer occurs for this time in seconds (s)
WriteTimeout	*UDINT*	19	Maximum write duration for a modem connection in milliseconds (ms).
RingCountSet	*UDINT*	20	Number of ringing tones before a call is accepted
ReCallIdleTime	*UINT*	53	Waiting time between calls in seconds (s).
ConnectTimeout	*UINT*	54	Time in seconds (s) to establish a connection.

STATISTICS

Name from import	Type	Offset	Description
MaxWriteTime	*UDINT*	31	The longest time in milliseconds (ms) that is required for writing.
MinWriteTime	*UDINT*	32	The shortest time in milliseconds (ms) that is required for writing.
MaxBlkReadTime	*UDINT*	40	Longest time in milliseconds (ms) that is required to read a data block.
MinBlkReadTime	*UDINT*	41	Shortest time in milliseconds (ms) that is required to read a data block.
WriteErrorCount	*UDINT*	33	Number of writing errors
ReadSucceedCount	*UDINT*	35	Number of successful reading attempts
MaxCycleTime	*UDINT*	22	Longest time in milliseconds (ms) required to read all requested data.
MinCycleTime	*UDINT*	23	Shortest time in milliseconds (ms) required to read all requested data.
WriteCount	*UDINT*	26	Number of writing attempts
ReadErrorCount	*UDINT*	34	Number of reading errors
MaxUpdateTimeNormal	*UDINT*	56	Time since the last update of the priority group **Normal** in milliseconds (ms).
MaxUpdateTimeHigher	*UDINT*	57	Time since the last update of the priority group **Higher** in milliseconds (ms).
MaxUpdateTimeHigh	*UDINT*	58	Time since the last update of the priority group **High** in milliseconds (ms).
MaxUpdateTimeHighest	*UDINT*	59	Time since the last update of the priority group **Highest** in milliseconds (ms).
PokeFinish	*BOOL*	55	Goes to *1* for a query, if all current pokes were executed

ERROR MESSAGE

Name from import	Type	Offset	Description
ErrorTimeDW	*UDINT*	2	Time (in seconds since 1.1.1970), when the last error occurred.
ErrorTimeS	*STRING*	2	Time (in seconds since 1.1.1970), when the last error occurred.
RdErrPrimObj	*UDINT*	42	Number of the PrimObject, when the last reading error occurred.
RdErrStationsName	*STRING*	43	Name of the station, when the last reading error occurred.
RdErrBlockCount	*UINT*	44	Number of blocks to read when the last reading error occurred.
RdErrHwAdresse	*DINT*	45	Hardware address when the last reading error occurred.
RdErrDatablockNo	*UDINT*	46	Block number when the last reading error occurred.
RdErrMarkerNo	*UDINT*	47	Marker number when the last reading error occurred.
RdErrSize	*UDINT*	48	Block size when the last reading error occurred.
DrvError	*USINT*	25	Error message as number
DrvErrorMsg	*STRING*	30	Error message as text
ErrorFile	*STRING*	15	Name of error log file

8 Driver-specific functions

The driver supports the following functions:

WRITE SEVERAL ELEMENTS OF A STRUCTURE VARIABLE OR A ARRAY VARIABLE AT ONCE

Via "compound write trigger" variables it is possible to write several or all elements of a structure or an array at once.

For this create a variable of object type "compound write trigger". The allocation to the data variables of type "value" or "XML raw value" is made via the name or the identification. If a trigger variable exists, the writing of all data variables whose names start with the name of the trigger variable is controlled.

Example

The trigger variable with name "Scanner11!Identification.wtDevice" controls the writing of all subelements of "Identification.wtDevice" such as "Scanner11!Identification.wtDevice.Name" and "Scanner11!Identification.wtDevice.Client.Port.Number".

SUPPORT OF AUDIT TRAIL MESSAGES

Messages are displayed in variables as XML.

Driver object type (on page 24): *AuditTrailMessage*.

The audit trail message is a string variable. A string with the following syntax is created if a message is received:

Text.Entry, Variable.Name, Variable.Value.Old and Variable.Value.New

EXAMPLE 1

Variable **LS1_Code1_Reference_Code** changes value:

- old = *4555*
- new = *1112*

```
<AuditTrail>
        <ComponentID>LS1</ComponentID>
        <MsgID>LS1_2.1</MsgID>
        <MsgType>FormatModification</MsgType>
        <ClientTime>1291209671</ClientTime>
        <Text>
                <ID>ID_PRODUCT_CHANGE</ID>
                <Lang>en</Lang>
                <Entry>Format data changed</Entry>
        </Text>
        <Variable>
```

```
                    <Name>LS1_Code1_Reference_Code</Name>
                    <Storage>cur</Storage>
                    <Value>
                                <Old>4555</Old>
                                <New>1112</New>
                    </Value>
          </Variable>
</AuditTrail>
```

9 Driver command function

The zenon **Driver commands** function is to influence drivers using zenon.
You can do the following with a driver command:

- Start
- Stop
- Shift a certain driver mode
- Instigate certain actions

Note: This chapter describes standard functions that are valid for most zenon drivers.
Not all functions described here are available for every driver. For example, a driver that does not, according to the data sheet, support a modem connection also does not have any modem functions.

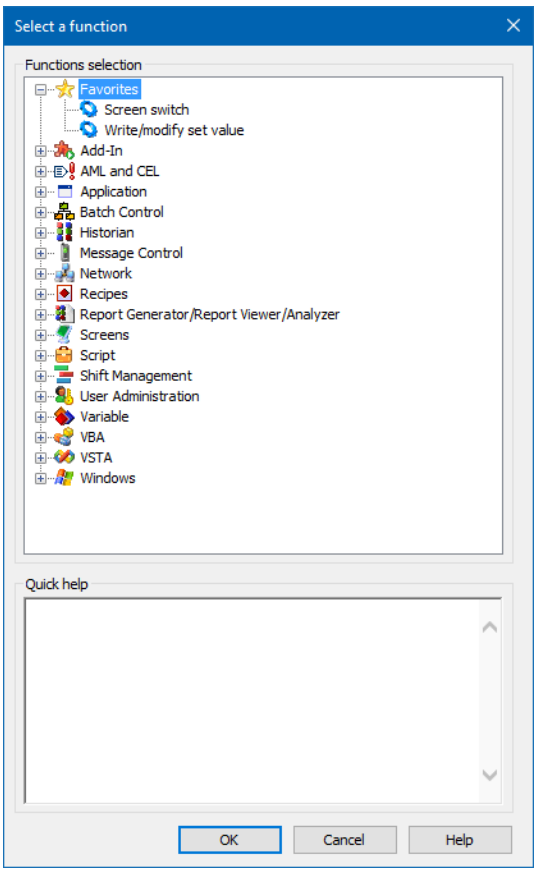
> **Attention**
>
> The zenon **Driver commands** function is not identical to driver commands that can be executed in the Runtime with Energy drivers!

CONFIGURATION OF THE FUNCTION

Configuration is carried out using the **Driver commands** function.
To configure the function:

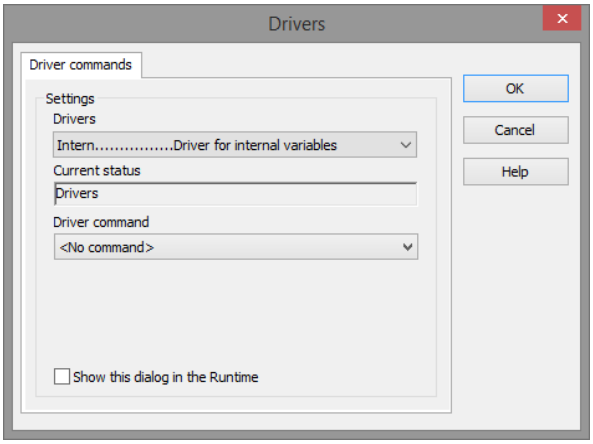
1. Create a new function in the zenon Editor.

The dialog for selecting a function is opened



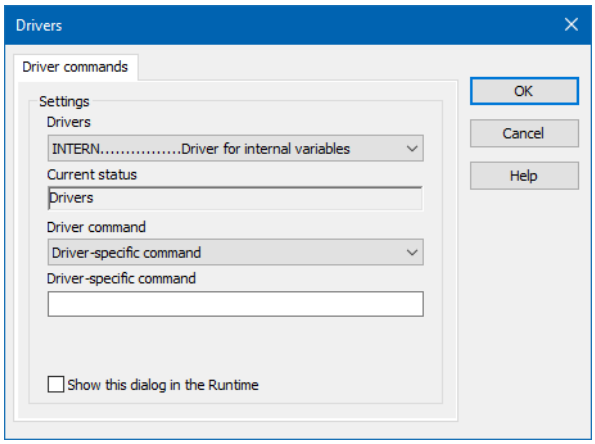
2. Navigate to the node **Variable.**
3. Select the **Driver commands** entry.

   The dialog for configuration is opened



4. Select the desired driver and the required command.
5. Close the dialog by clicking on **OK** and ensure that the function is executed in the Runtime. Heed the notices in the **Driver command function in the network** section.

DRIVER COMMAND DIALOG



Option	Description
Driver	Selection of the driver from the drop-down list. It contains all drivers loaded in the project.
Current condition	Fixed entry that is set by the system. Has no function in the current version.
Driver command	Selection of the desired driver command from a drop-down list. For details on the configurable driver commands, see the **available driver commands** section.
Driver-specific command	Entry of a command specific to the selected driver. **Note:** Only available if, for the **driver command** option, the *driver-specific command* has been selected.
Show this dialog in the Runtime	Configuration of whether the configuration can be changed in the Runtime: ▸ *Active*: This dialog is opened in the Runtime before executing the function. The configuration can thus still be changed in the Runtime before execution. ▸ *Inactive*: The Editor configuration is applied in the Runtime when executing the function. Default: *inactive*

CLOSE DIALOG

Options	Description
OK	**Applies settings and closes the dialog.**
Cancel	Discards all changes and closes the dialog.
Help	Opens online help.

AVAILABLE DRIVER COMMANDS

These driver commands are available - depending on the selected driver:

Driver command	Description
<No command>	No command is sent. A command that already exists can thus be removed from a configured function.
Start driver (online mode)	Driver is reinitialized and started. **Note:** If the driver has already been started, it must be stopped. Only then can the driver be re-initialized and started.
Stop driver (offline mode)	Driver is stopped. No new data is accepted. **Note:** If the driver is in offline mode, all variables that were created for this driver receive the status *switched off* (*OFF*; Bit *20*).
Driver in simulation mode	Driver is set into simulation mode. The values of all variables of the driver are simulated by the driver. No values from the connected hardware (e.g. PLC, bus system, ...) are displayed.
Driver in hardware mode	Driver is set into hardware mode. For the variables of the driver the values from the connected hardware (e.g. PLC, bus system, ...) are displayed.
Driver-specific command	Entry of a driver-specific command. Opens input field in order to enter a command.
Activate driver write set value	Write set value to a driver is possible.
Deactivate driver write set value	Write set value to a driver is prohibited.
Establish connection with modem	Establish connection (for modem drivers)

Driver command	Description
	Opens the input fields for the hardware address and for the telephone number.
Disconnect from modem	Terminate connection (for modem drivers)
Driver in counting simulation mode	Driver is set into counting simulation mode. All values are initialized with *0* and incremented in the set update time by *1* each time up to the maximum value and then start at *0* again.
Driver in static simulation mode	No communication to the controller is established. All values are initialized with *0*.
Driver in programmed simulation mode	The values are calculated by a freely-programmable simulation project. The simulation project is created with the help of the zenon Logic Workbench and runs in the zenon Logic Runtime.

DRIVER COMMAND FUNCTION IN THE NETWORK

If the computer on which the **Driver commands** function is executed is part of the zenon network, further actions are also carried out:

- A special network command is sent from the computer to the project server.
  It then executes the desired action on its driver.
- In addition, the Server sends the same driver command to the project standby.
  The standby also carries out the action on its driver.

This makes sure that Server and Standby are synchronized. This only works if the Server and the Standby both have a working and independent connection to the hardware.

10 Error analysis

Should there be communication problems, this chapter will assist you in finding out the error.

10.1 Analysis tool

All zenon modules such as Editor, Runtime, drivers, etc. write messages to a joint log file. To display them correctly and clearly, use the Diagnosis Viewer (main.chm::/12464.htm) program that was also installed with zenon. You can find it under **Start/All programs/zenon/Tools 8.10 -> Diagviewer.**

zenon driver log all errors in the LOG files.LOG files are text files with a special structure. The default folder for the LOG files is subfolder **LOG** in the folder **ProgramData**. For example:

%ProgramData%\COPA-DATA\LOG.

Attention: With the default settings, a driver only logs error information. With the Diagnosis Viewer you can enhance the diagnosis level for most of the drivers to "Debug" and "Deep Debug". With this the driver also logs all other important tasks and events.

In the Diagnosis Viewer you can also:

- Follow newly-created entries in real time
- customize the logging settings
- change the folder in which the LOG files are saved

Note:

1. The Diagnosis Viewer displays all entries in UTC (coordinated world time) and not in local time.
2. The Diagnosis Viewer does not display all columns of a LOG file per default. To display more columns activate property **Add all columns with entry** in the context menu of the column header.
3. If you only use **Error-Logging**, the problem description is in the column **Error text**. For other diagnosis level the description is in the column **General text**.
4. For communication problems many drivers also log error numbers which the PLC assigns to them. They are displayed in **Error text** or **Error code** or **Driver error parameter** (**1** and **2)**. Hints on the meaning of error codes can be found in the driver documentation and the protocol/PLC description.
5. At the end of your test set back the diagnosis level from **Debug** or **Deep Debug**. At **Debug** and **Deep Debug** there are a great deal of data for logging which are saved to the hard drive and which can influence your system performance. They are still logged even after you close the Diagnosis Viewer.

> **Attention**
>
> In Windows CE errors are not logged per default due to performance reasons.

You can find further information on the Diagnosis Viewer in the Diagnose Viewer (main.chm::/12464.htm) manual.

10.2 Check list

Checks after communication errors:

- Is the PLC or the components connected to the power supply?

- Are the participants available in the **TCP/IP** network?
- Can the PLC or the components be reached via the **Ping** command?
- Can the PLC or the components be reached at the respective port via **TELNET**?
- Is the possible available protocol converter active?
- Was the connection name or device name set correctly in both the driver dialog and at name of the variable?
- Did you use the right object type for the variable?
- Does the variable name match the name in the PLC?
- Analysis with the Diagnosis Viewer: Which messages are displayed?